

Modern Continuous Delivery A journey in four acts **Thought**Works[®]

WHO AM I? KEN MUGRAGE

THOUGHTWORKS OFFICE OF THE CTO

10 YEARS WORKING WITH THOUGHTWORKS CD CLIENTS

GLOBAL ORGANIZER FOR DEVOPSDAYS

IN DENIAL ABOUT PEOPLE USING DEVOPS ENGINEER AS A JOB TITLE



We knew everything

- Signed Agile Manifesto
- Defined Continuous Integration
- Created the first (or second) CI server
- Created Selenium

Java – Write once, run anywhere

- Developed a system on Windows laptops to be deployed to a Solaris cluster
- Did all the right Continuous Integration things
- One small issue...

It didn't work in production

Conan The Deployer

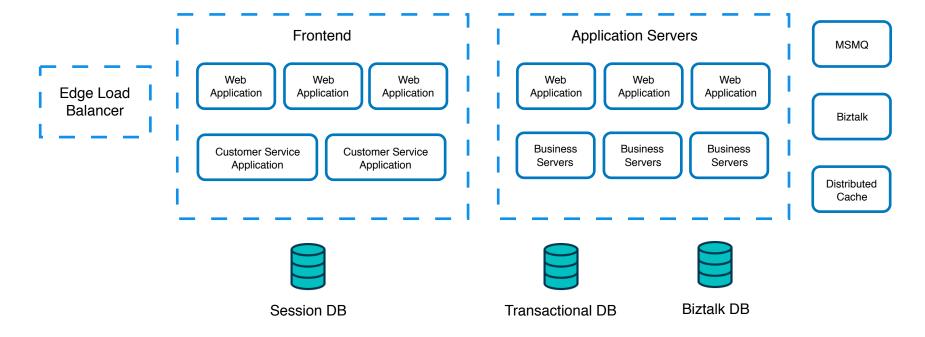
- Massive shell script
- Automated deployment to a cluster after every successful CI run
- Deployment became a non-issue

The Output

- Jez Humble, Dan North and Chris Read write "The Deployment Product Line"
- Jez Humble and David Farley release the book "Continuous Delivery"
- Continuous Delivery becomes an expectation

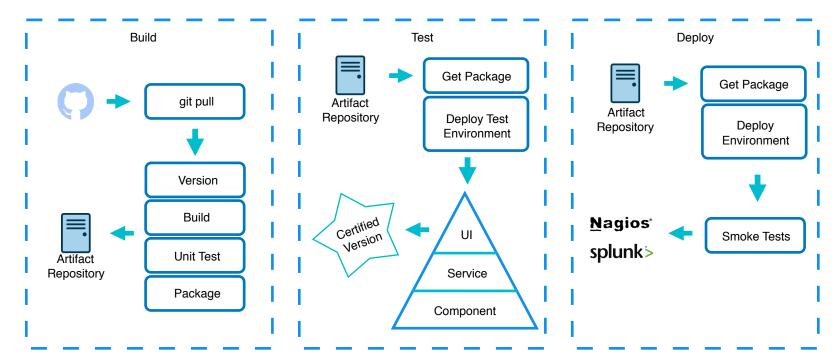


Fairly typical architecture

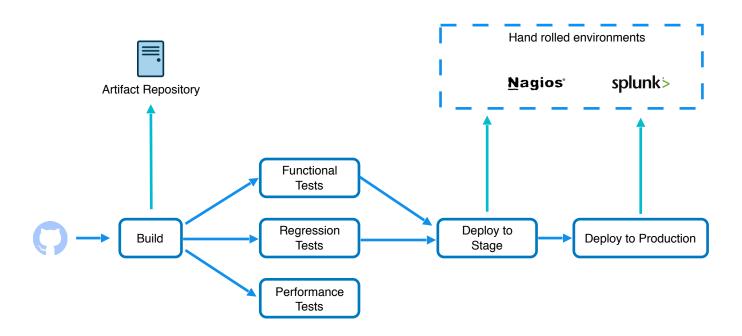


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Traditional Continuous Delivery



Traditional Continuous Delivery



The Good

- Reproducible builds
- Generate package once
- High level of automation
- Safety net with automated test stages

The Bad

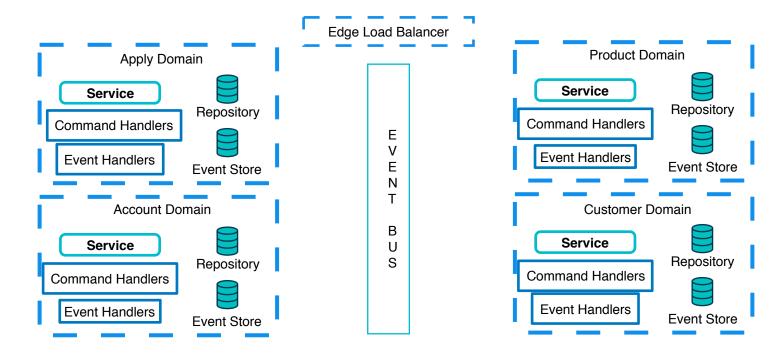
- Entire system deployed at once
- Releases were large
- Browser tests were flaky
- Rollbacks were hard

The Output

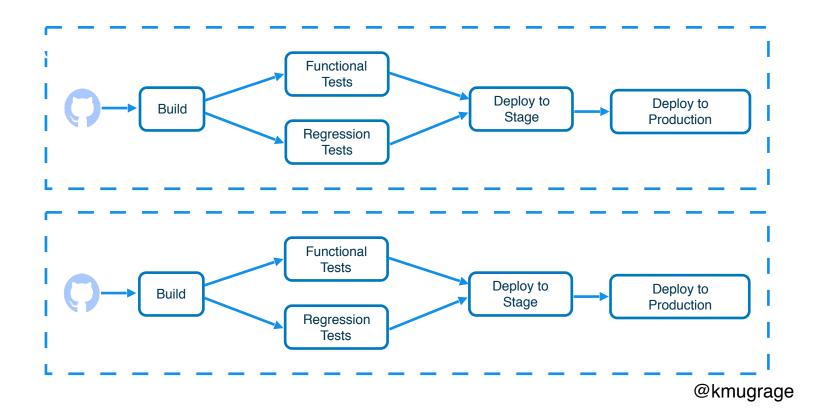
- Sam Newman releases the book "Building Microservices"
- Kief Morris releases the book "Infrastructure as Code"
- Created Gauge open source testing framework
- Created Taiko to combat flaky browser tests



Financial Services Platform

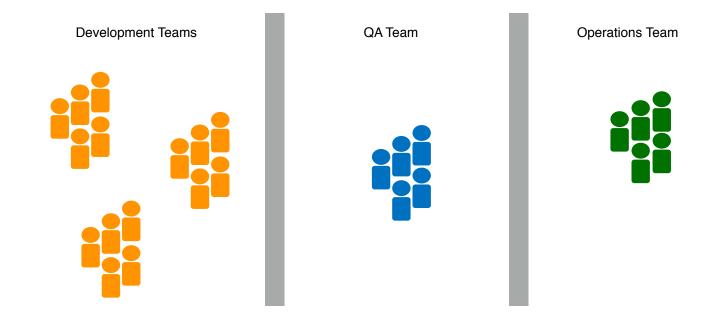


Modern Pipelines

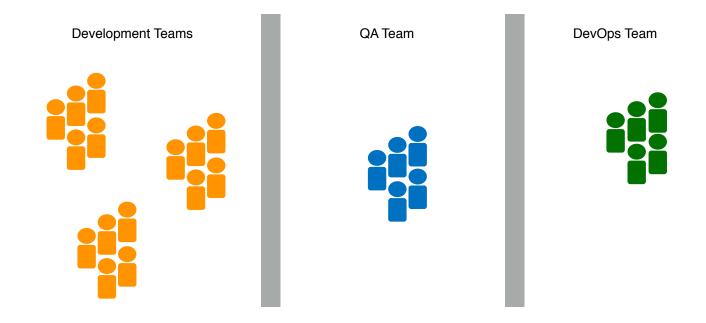




Traditional Structure



Renaming Ops isn't a solution



Products over Projects (do the DevOps)



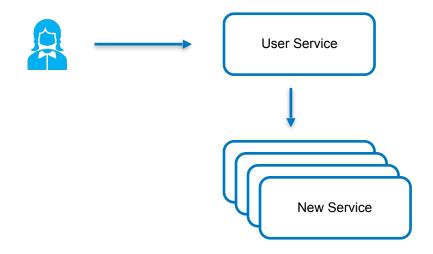




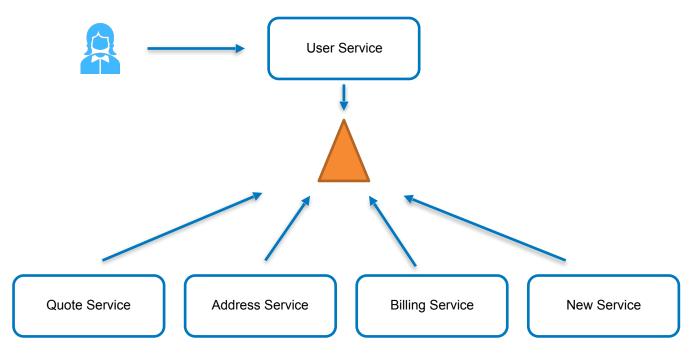




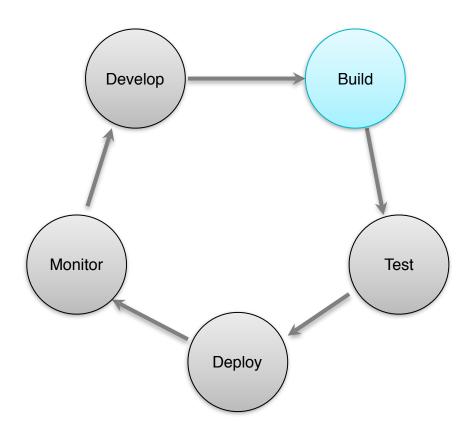
WITHOUT EVENTS



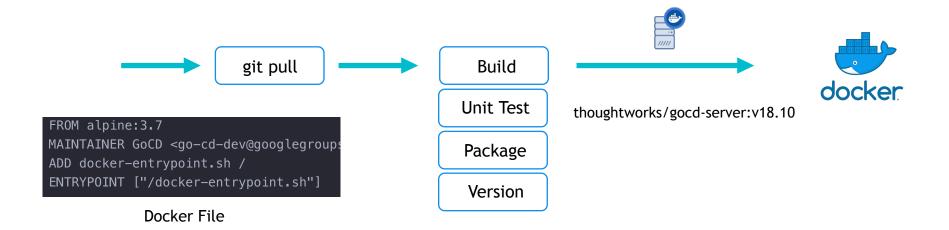
EVENT NOTIFICATION



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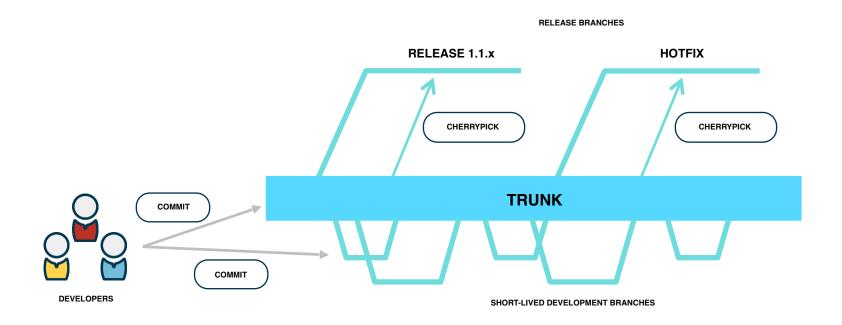


The New Build Artifact

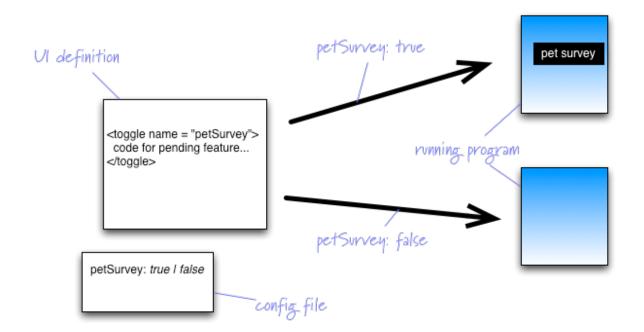


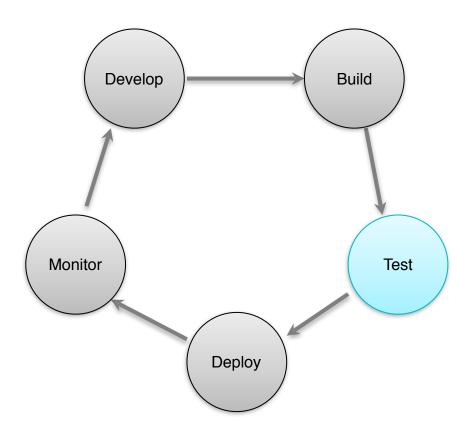
A modern Continuous delivery pipeline

Trunk Based Development

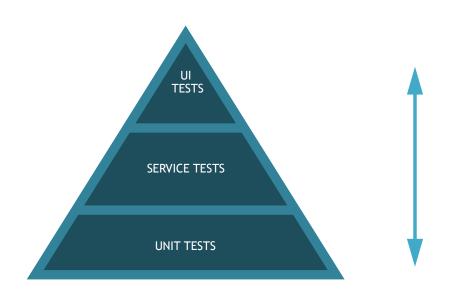


Feature Toggles

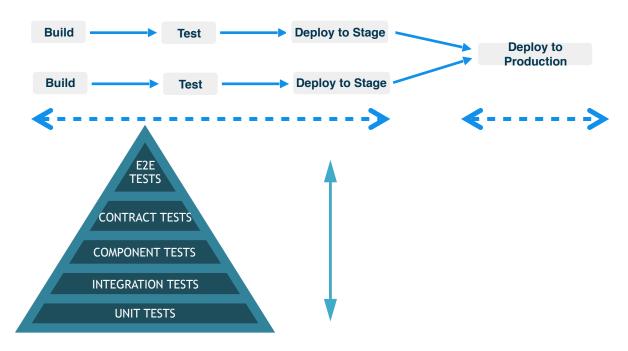




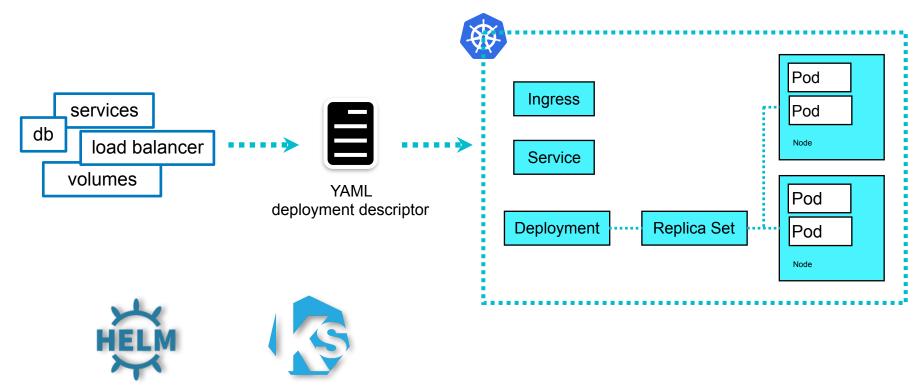
The Test Pyramid



The Test Pyramid In Context

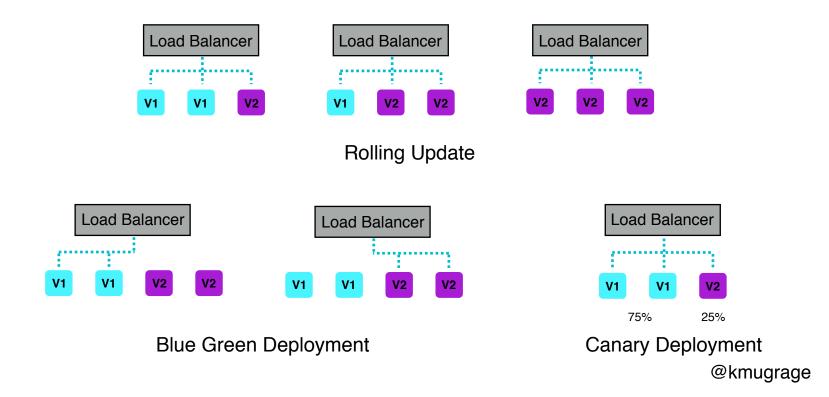


Declarative Deployments

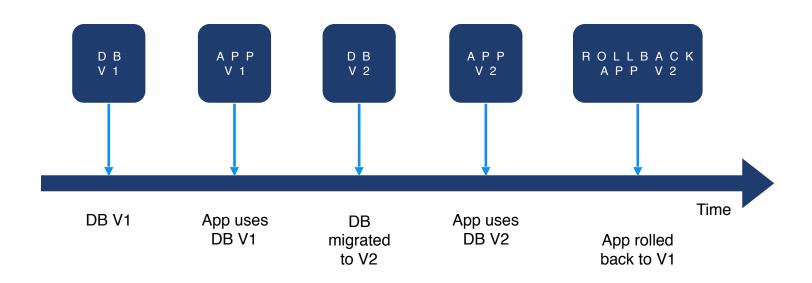


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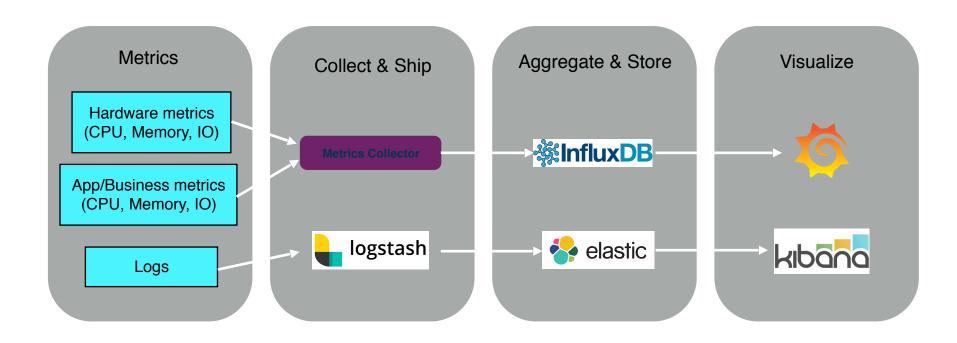
Deployment Strategies



Release DB Changes Out Of Band



Monitoring and observability



Monitoring and observability

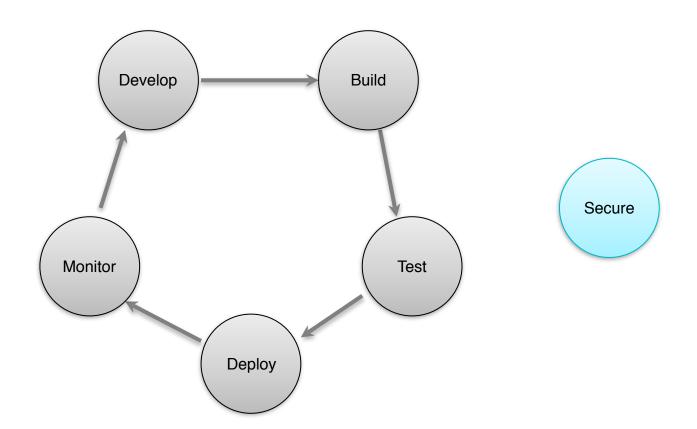
honeycomb.io

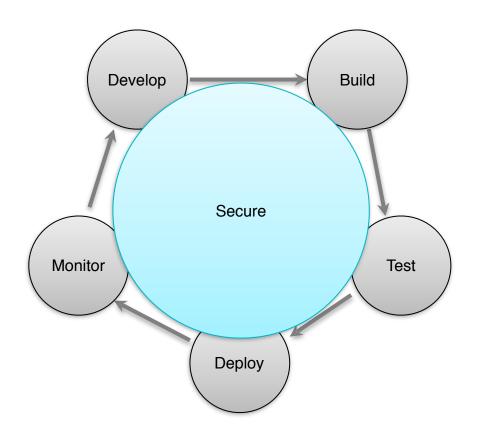
```
"time_total_seconds": %{time_total},
"time_namelookup_seconds": %{time_name
"time_connect_seconds": %{time_connect"
"content_type": "%{content_type}",
"http_code": %{http_code},
"speed_download": %{speed_download},
"url": "%{url_effective}"
```

High cardinality events

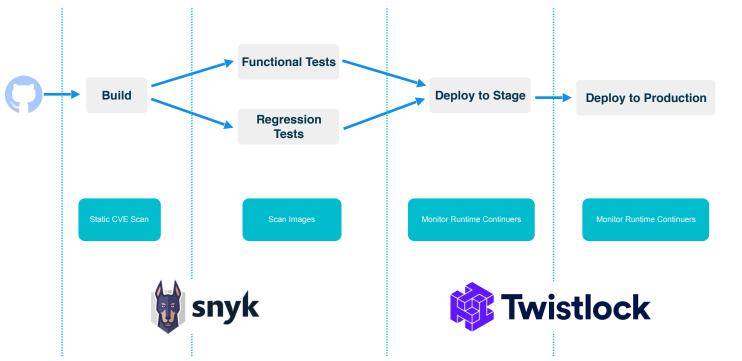


Observability

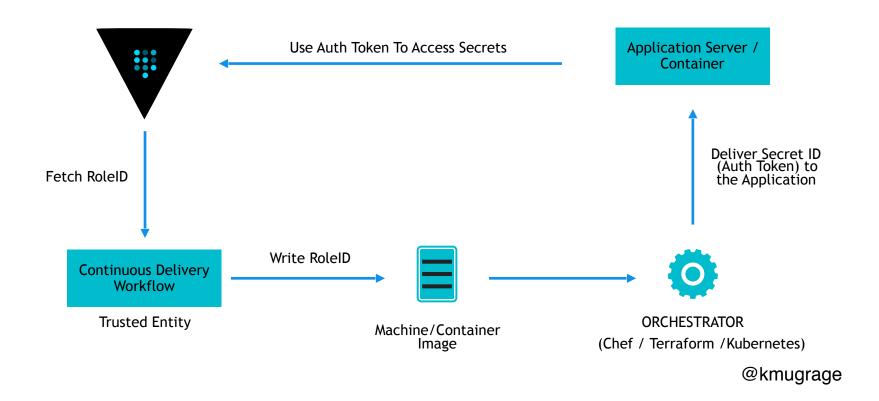




Vulnerability Planning



Secrets Management





In the future

- Teams must be structured to own small pieces
- Docker and Kubernetes are here to stay... until they aren't
- You must test in production. Own it and architect for it
- Security is everybody's job

Resources & Citations

- http://agilemanifesto.org/
- https://martinfowler.com/articles/originalContinuousIntegration.html
- https://continuousdelivery.com/wp-content/uploads/2011/04/ deployment_production_line.pdf
- https://martinfowler.com/articles/microservice-trade-offs.html
- https://martinfowler.com/articles/practical-test-pyramid.html
- https://trunkbaseddevelopment.com/
- https://martinfowler.com/articles/feature-toggles.html
- https://docs.honeycomb.io/learning-about-observability/intro-to-observability/
- https://martinfowler.com/articles/201701-event-driven.html

Thank You

Ken Mugrage - @kmugrage

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Thank you!

