<u>N</u>26

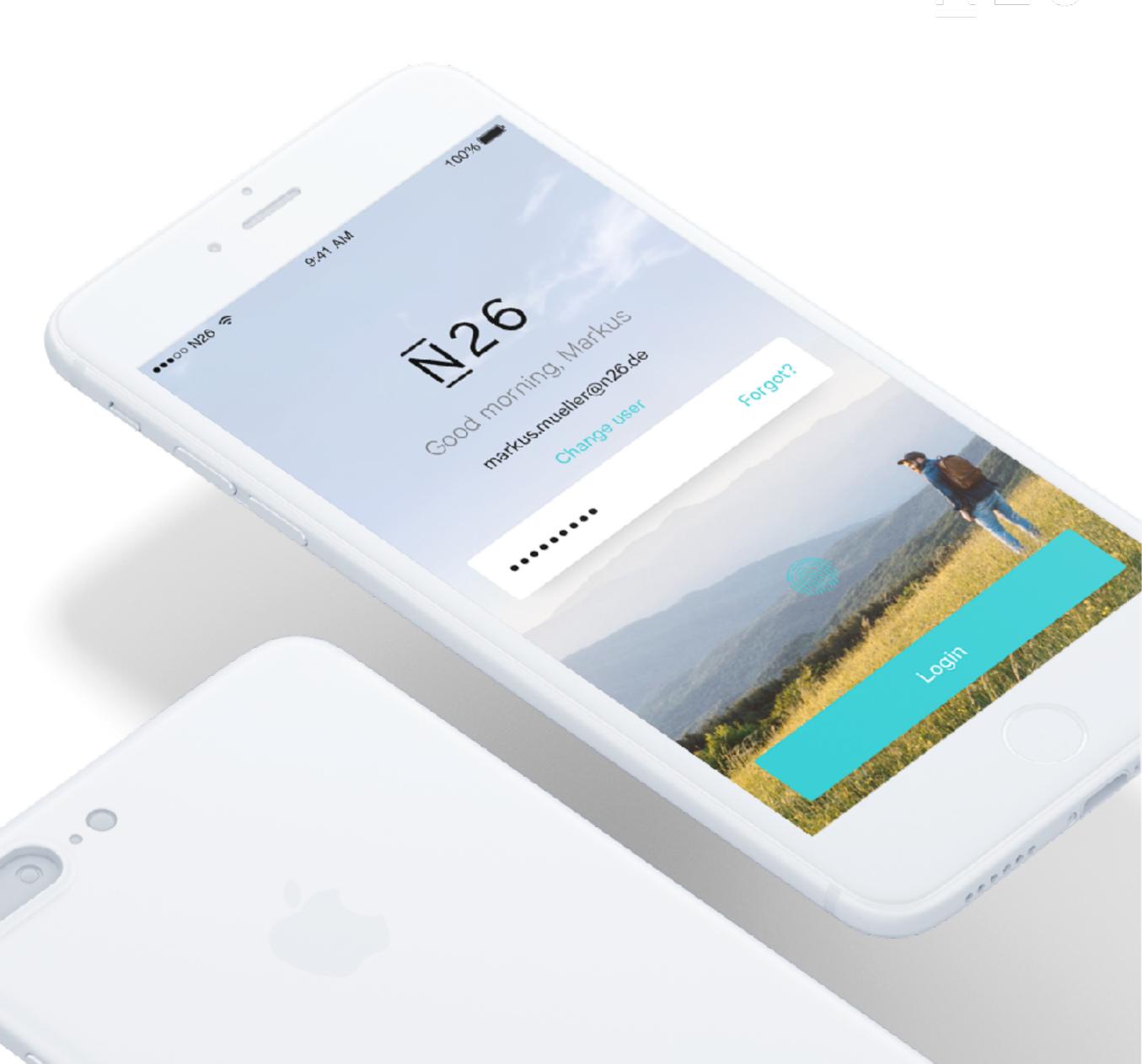
Building Evolutionary Architectures

Patrick Kua (@patkua) November 2017

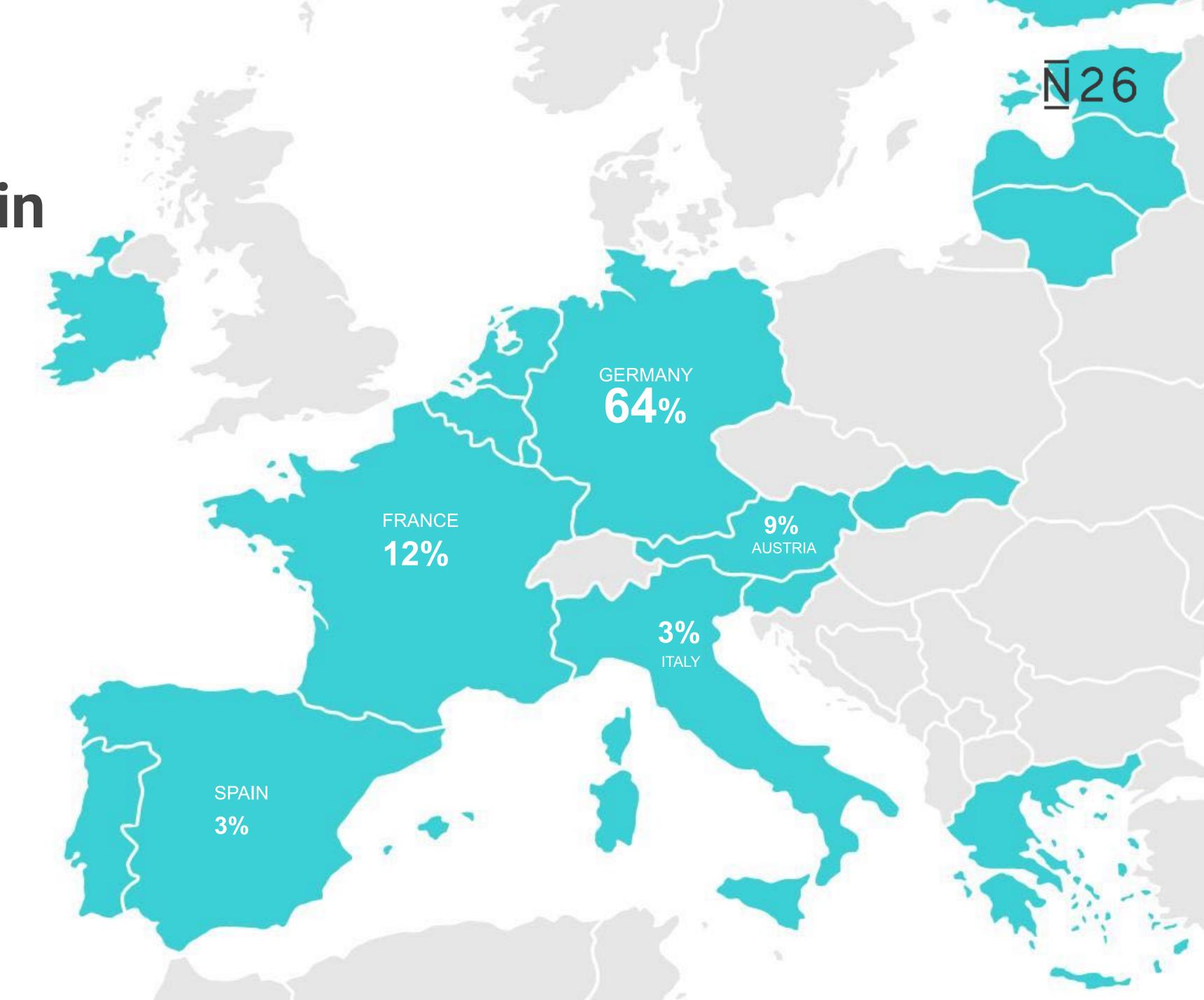


Digital Solution to Banking

- **■** Full European banking license
- First fully mobile bank account
- One-touch access to all financial products



500.000+ users in 17 countries



Consistent strong recognition by Apple and Google



Featured as "Editor's Choice"
Featured at Apple WWDC
Several promotions through Apple



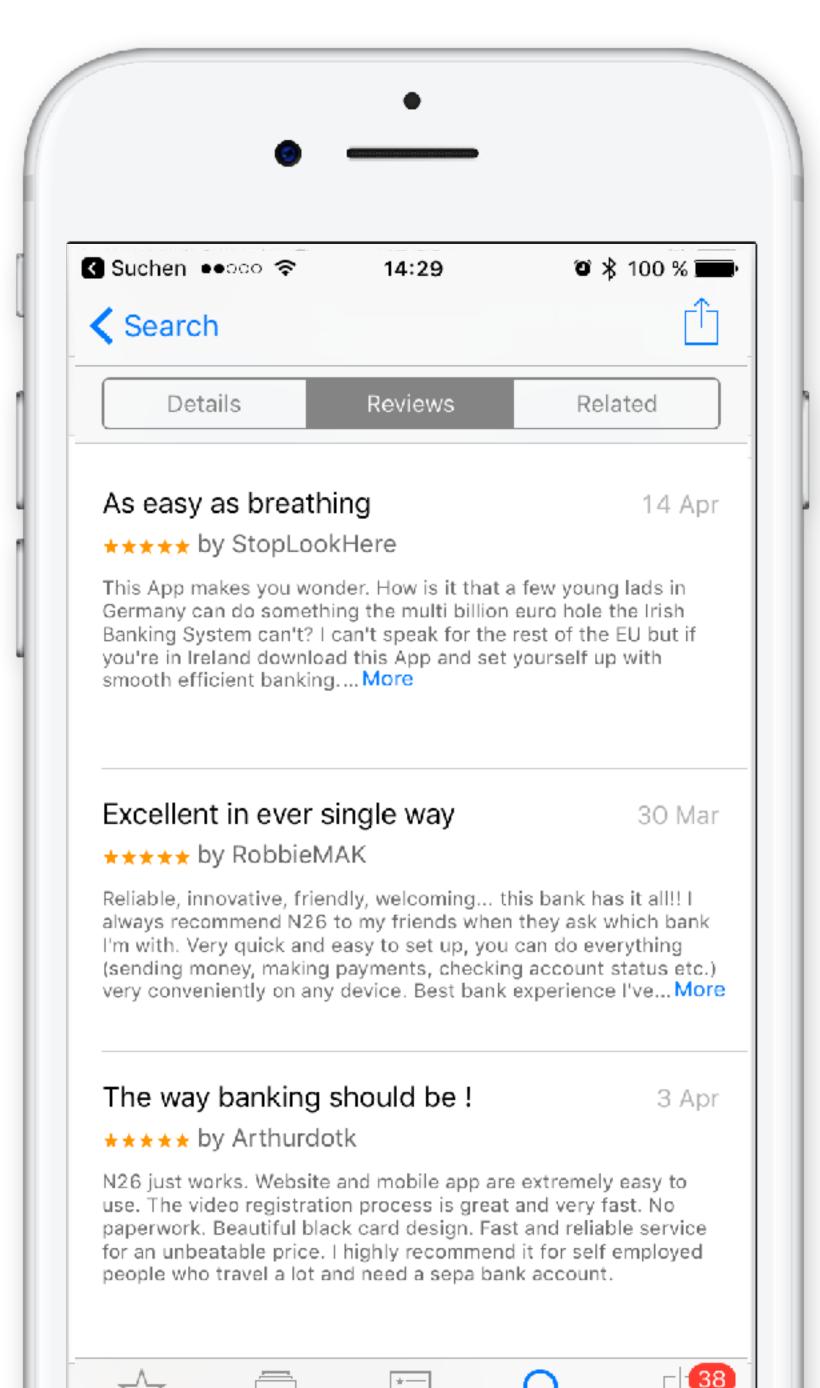
Featured in "Best Apps in 2016" Featuring in the Play Store with major releases

Users love the N26 experience



5,685 Reviews





CTO of N26

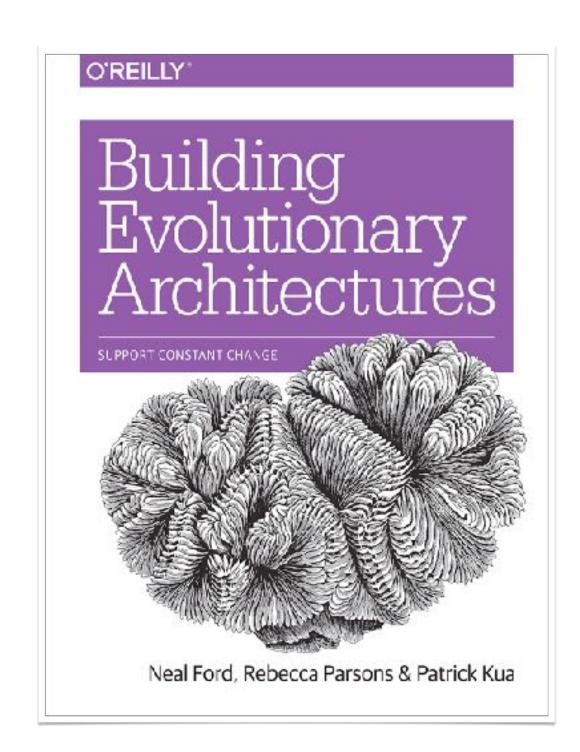
I am building the technology group behind the modern bank designed for the digital age.

We are looking for people to join us on that journey: https://n26.com/jobs/ (Berlin)

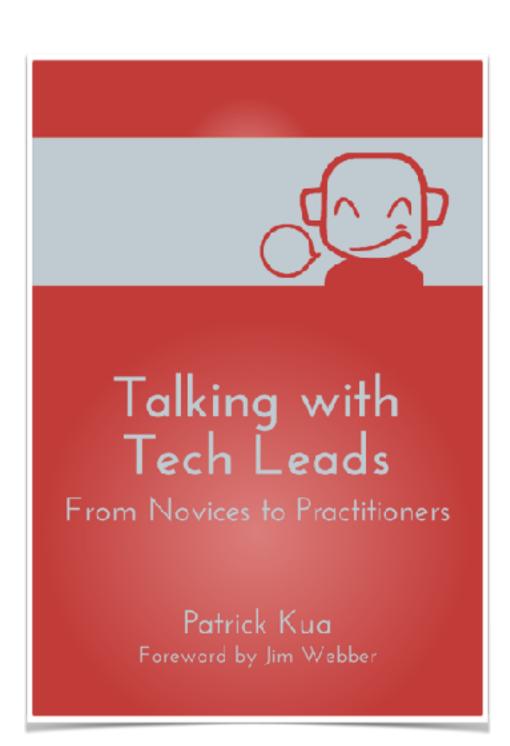
#leader #coach #architect #developer #life-long-learner #speaker #author



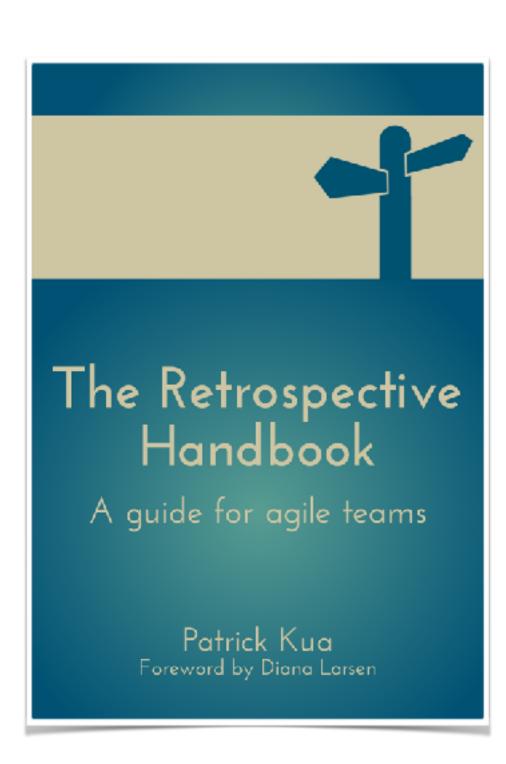
CTO of N26



thekua.io/evolarch



thekua.io/twtl



thekua.io/retrobook



EVOLUTION

... is inevitable

GANGE

Technical Domain

echnica

Programming languages

Libraries

Frameworks

Tools

Operating environments

Technical constraints

GANGE

Technical Domain

Domain

Revenue models

Base technology adoption

Competitors

Customer needs

Markets

Products

... is inevitable

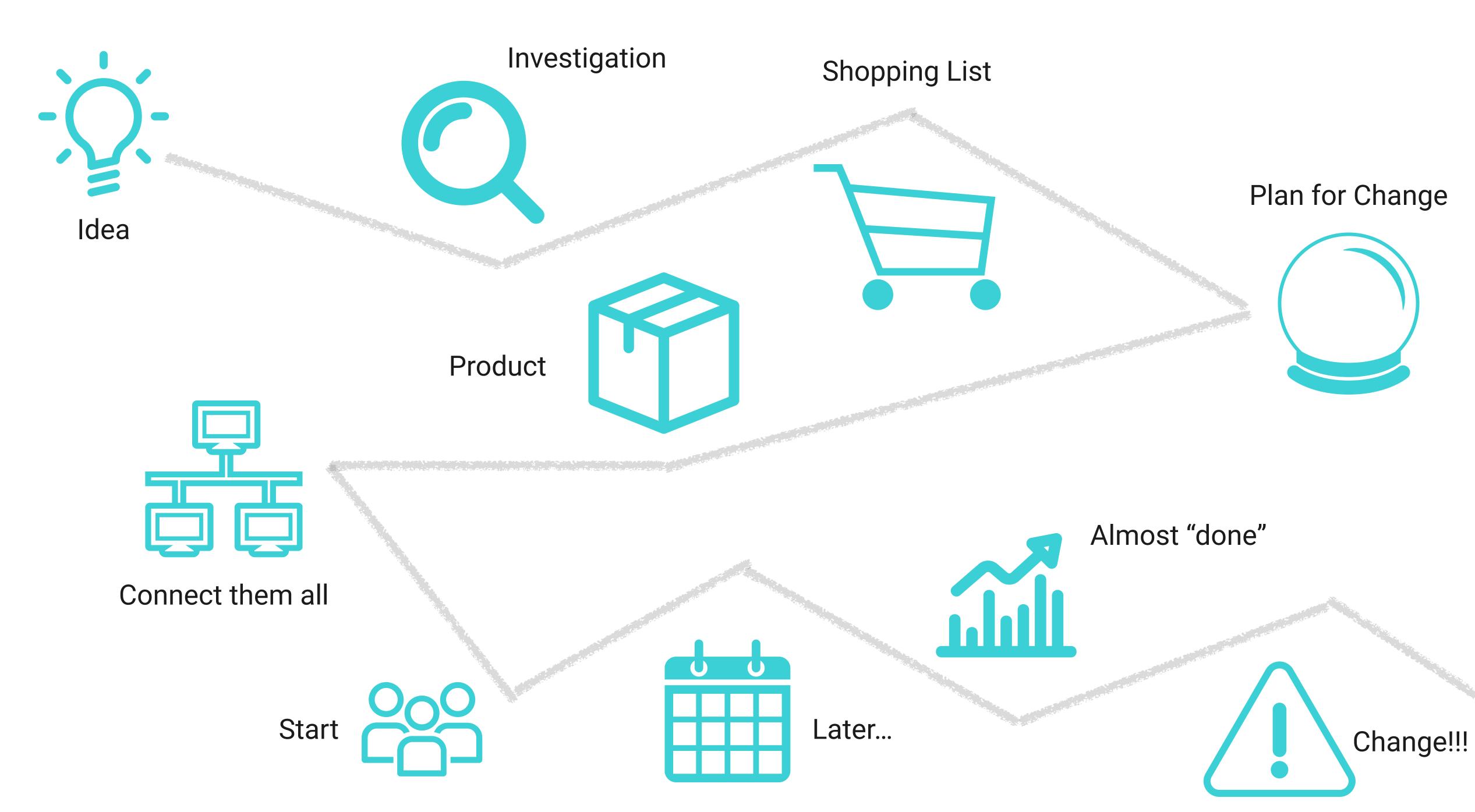
If CHANGE

... is inevitable then

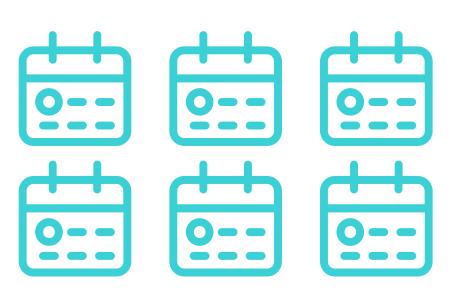
A case study

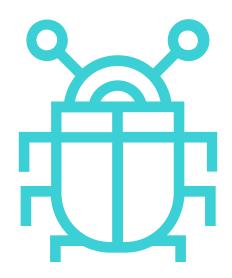
The trap many companies fall for





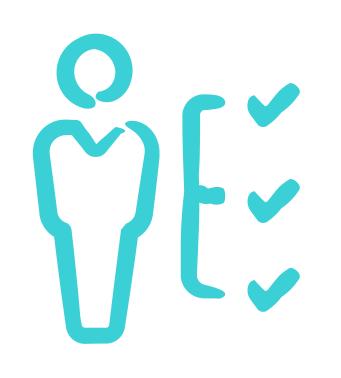
3-6 months





Still buggy

Vendor's schedule





Change is hard





Custom



we architected a system for change?



DEFINITION



DEFINITION

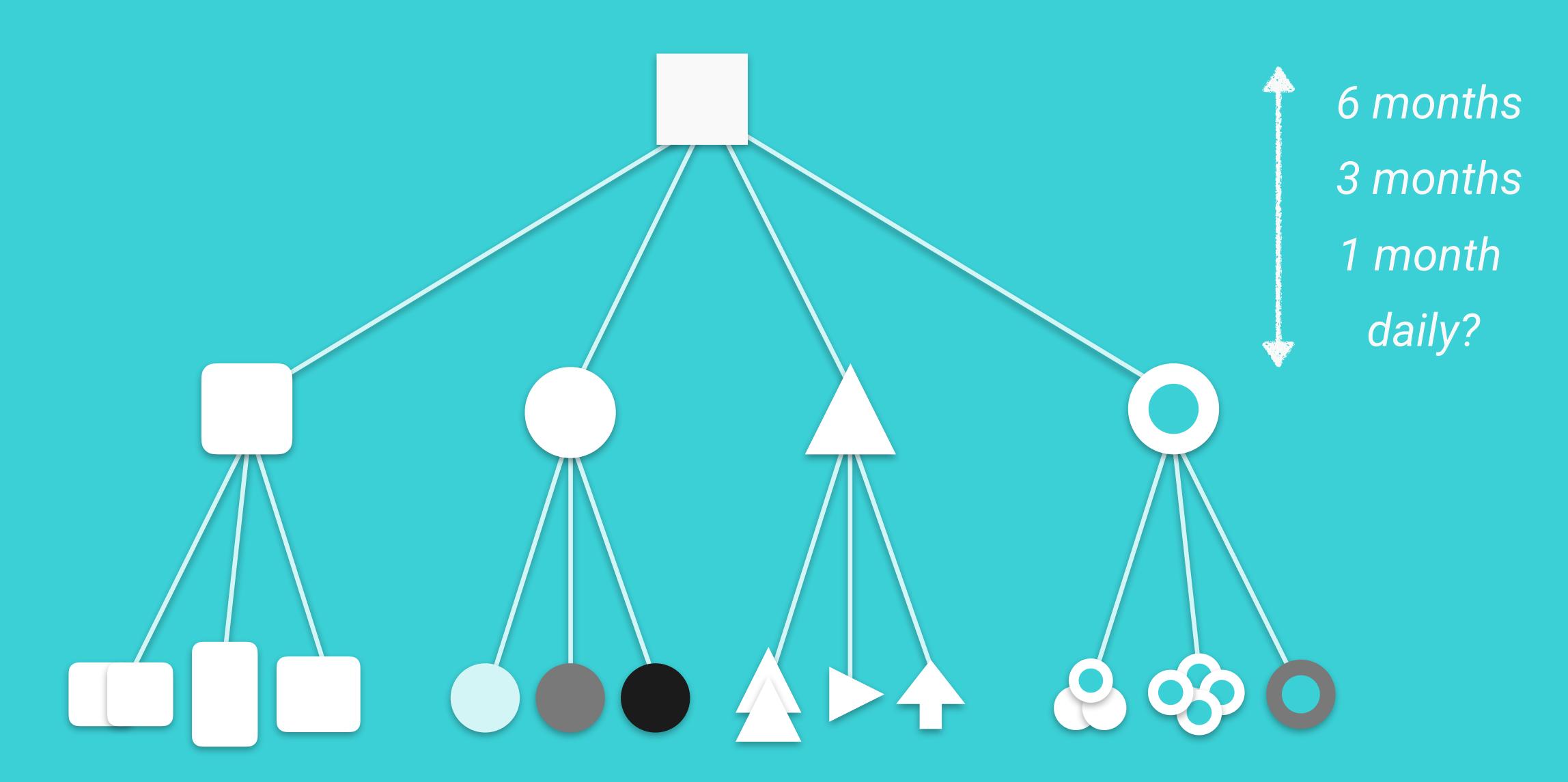
An evolutionary architecture supports incremental, guided change as a first principle along multiple dimensions

Architectures are evolved through incremental releases

GENERATIONS

Incremental releases represent GENERATIONS

GENERATIONS



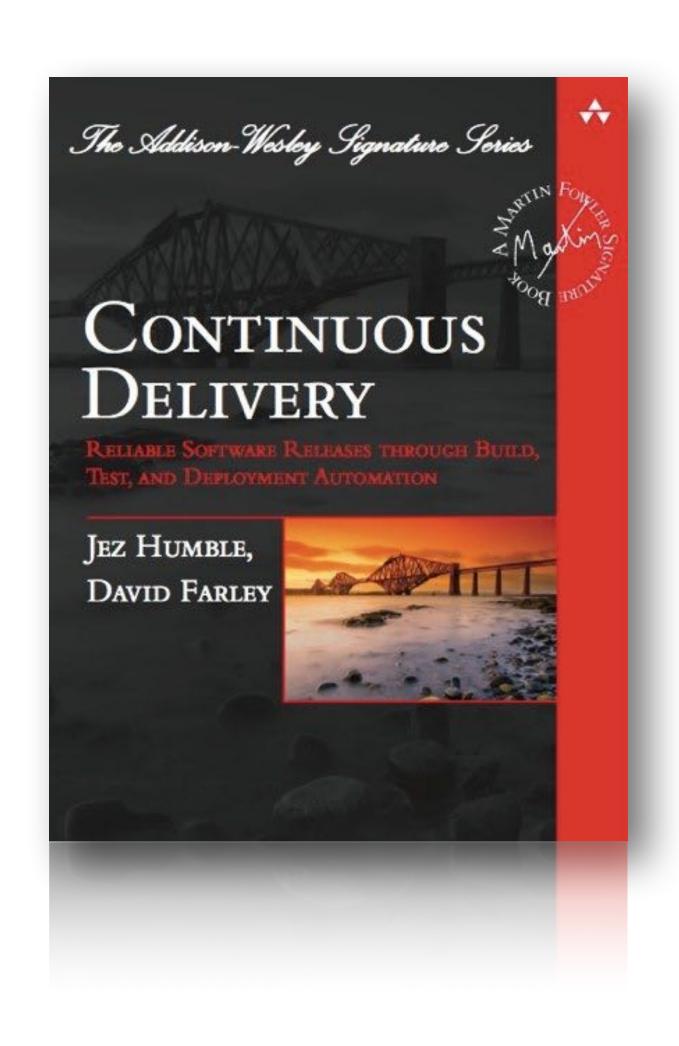
GENERATIONS

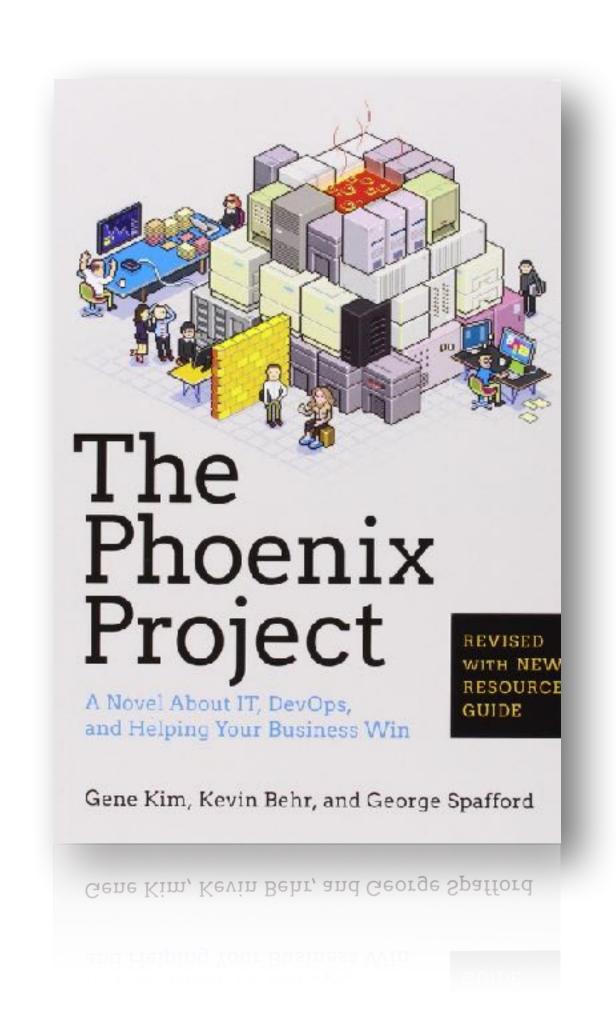
GENERATIONS = CYCLE TIME

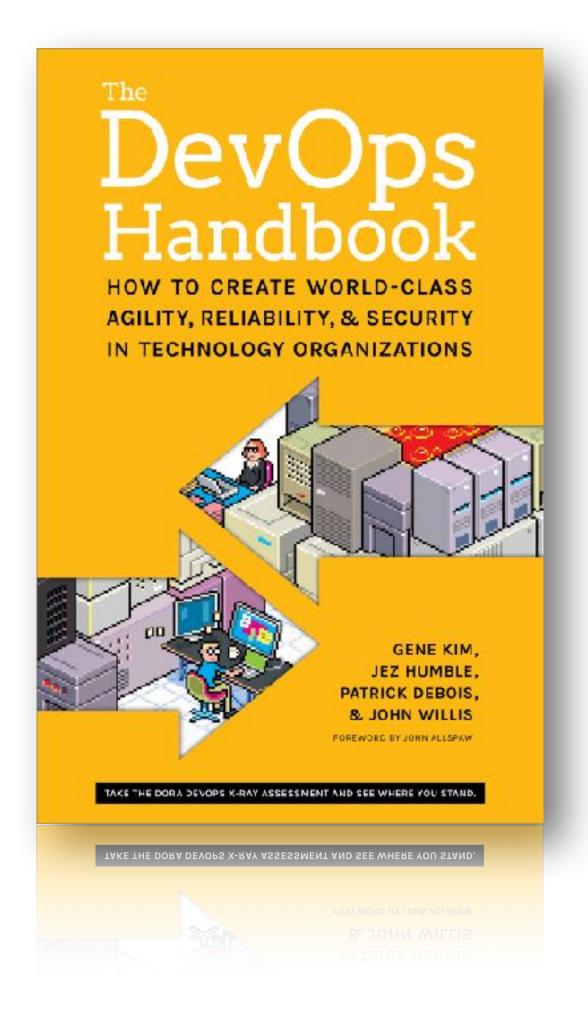
Time taken to get a simple change into production

repeatably reliably

GENERATIONS = CYCLE TIME







GENERATIONS = CYCLE TIME

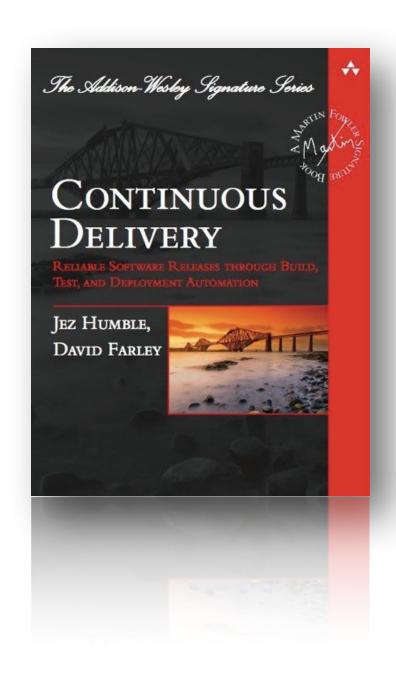
Continuous Integration

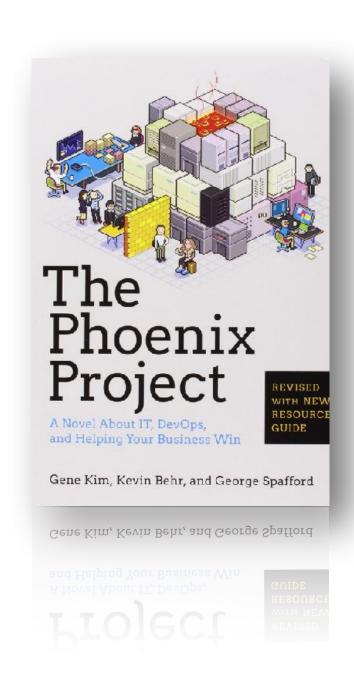
Automate everything

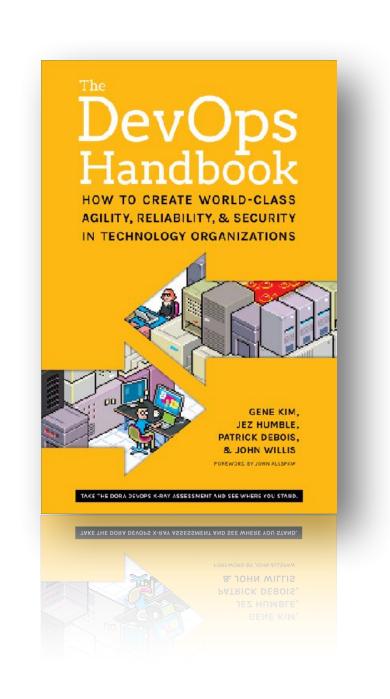
Keep everything in source control

"Done" means released (into production)

Shared release responsibility Improve continuously







BUILDING ARCHITECTURE

Architect Develop Release

"Software architecture is the **decisions** which are both important and hard to change."

- Martin Fowler

Source: https://www.youtube.com/watch?v=DngAZyWMGR0

"...architecture is about **understanding** what you need to build, creating a vision for building it and making the appropriate **design decisions**"

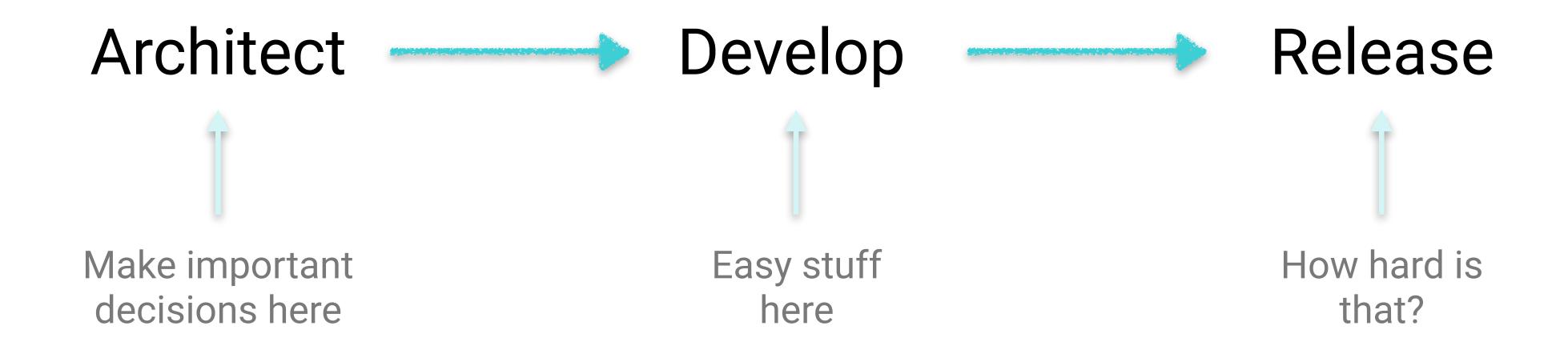
- Simon Brown

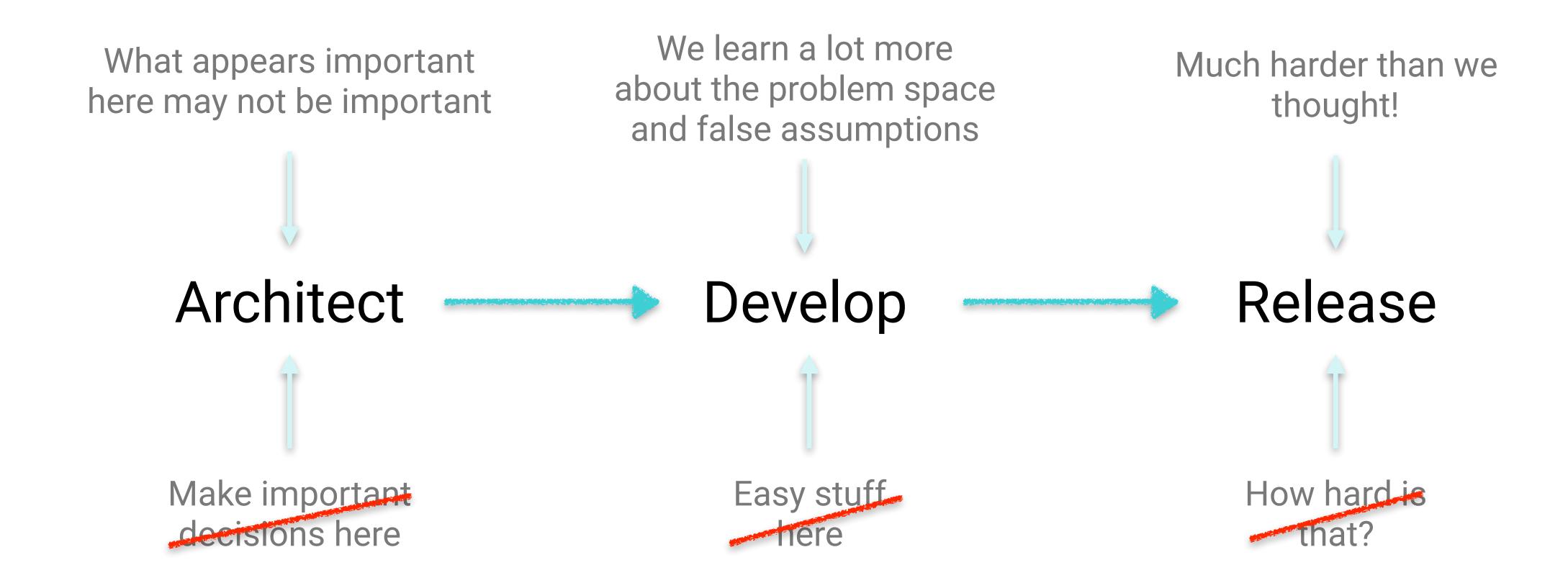
Source: Architecture for Software Developers

"Architecture is the **decisions** that you **wish you could get right** early in a project"

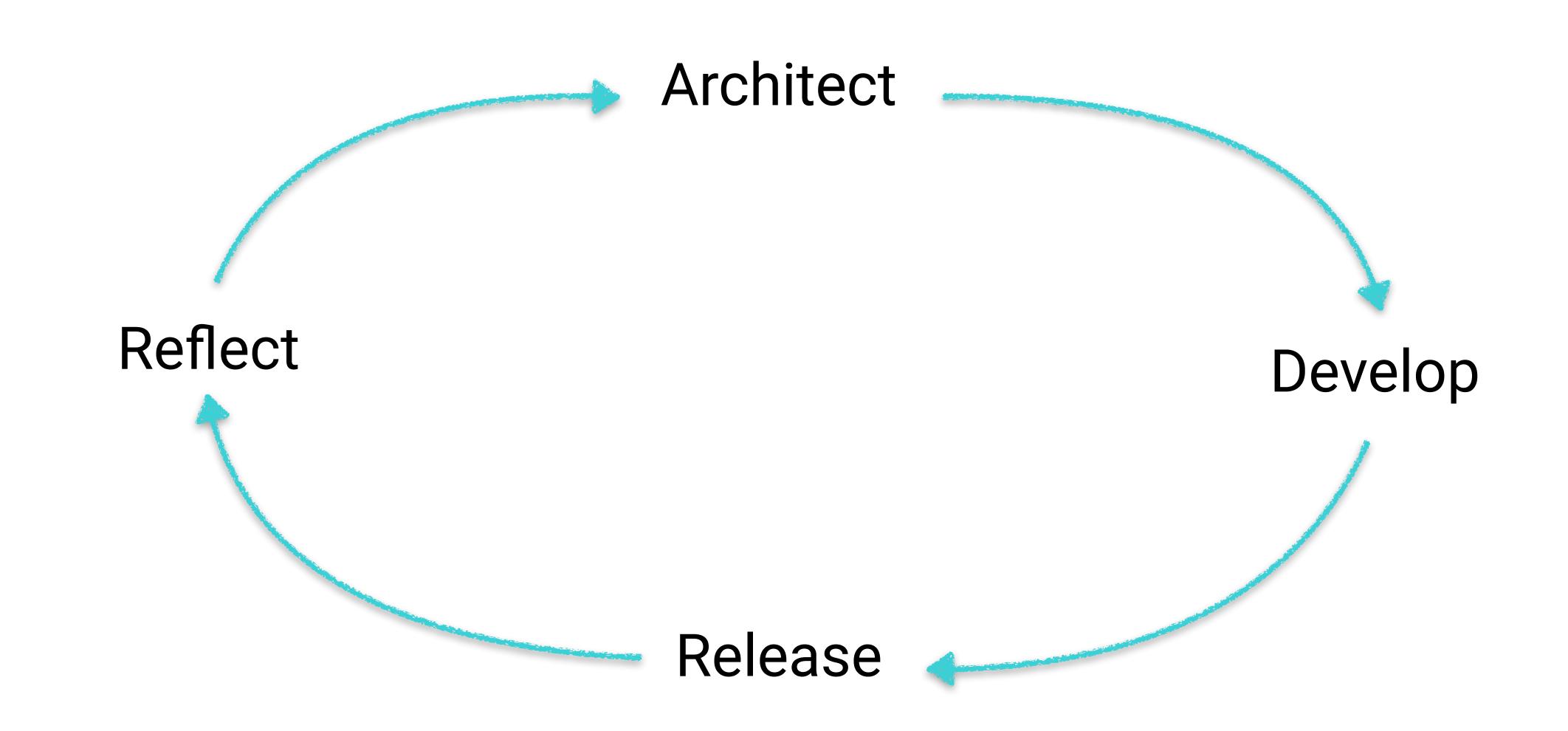
- Ralph Johnson

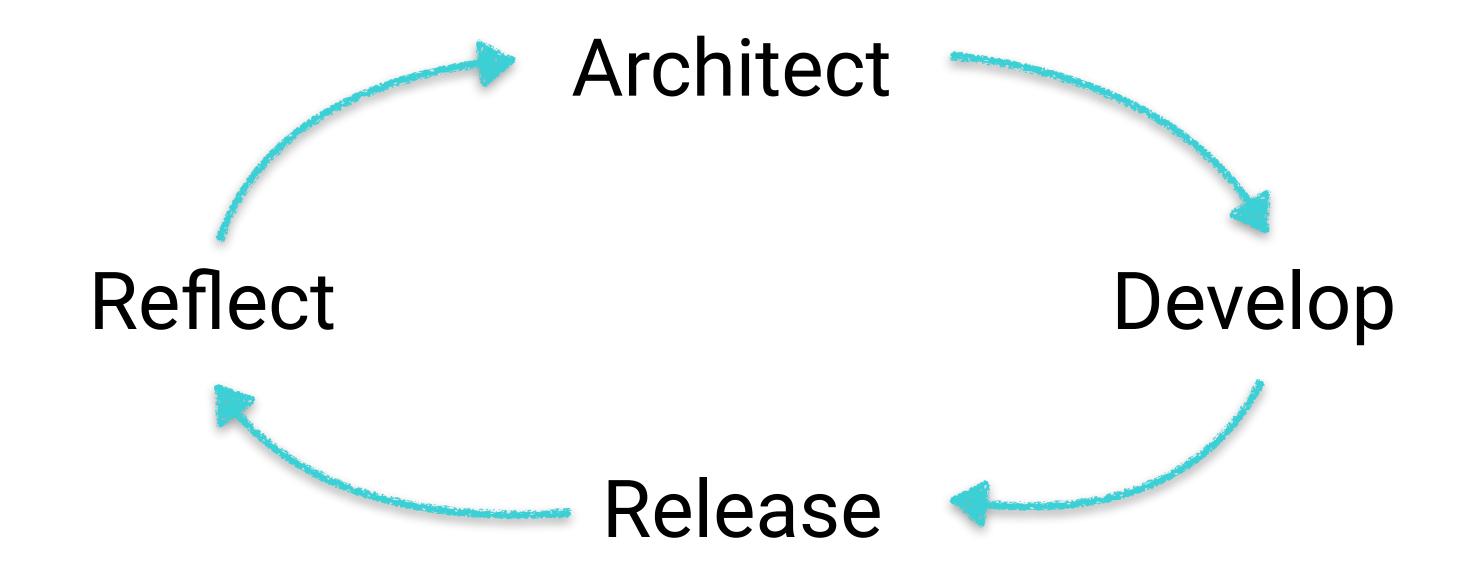
Source: Who needs an Architect? (Fowler 2003)





Architect Develop Release





Cycle time = constraint

An evolutionary architecture supports incremental, guided change as a first principle along multiple dimensions

Evolutionary architectures are guided with FITNESS FUNCTIONS

"An <u>objective</u> function that measures how close a given solution fits to a particular goal"



IMPORTANT

UNIMPORTANT

Strong audit trail

Low response time

Large # of users

Mobile responsive

Availability

Heavy legal compliance

Internationalisation & Localisation

Monitoring



IMPORTANT

<u>UNIMPORTANT</u>

Strong audit trail

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Low response time

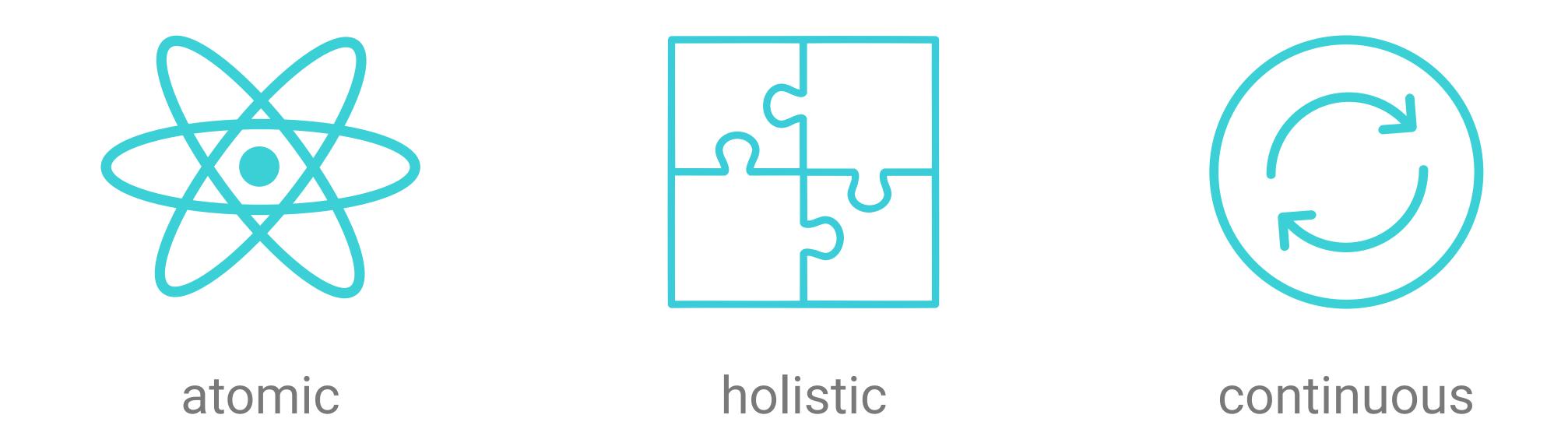
Monitoring

Internationalisation & Localisation

Heavy legal compliance

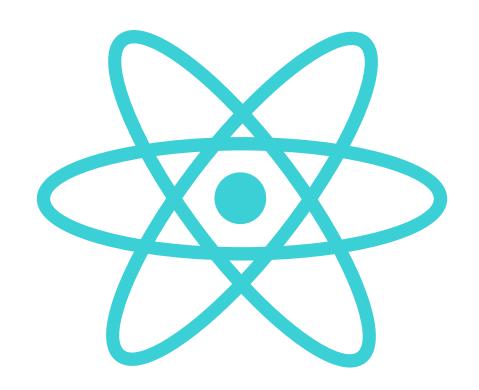
"An <u>objective</u> function that measures how close a given solution fits to a particular goal"

Metrics, Tests and Process



Metrics, Tests and Process

```
/**
 * Ensure codebase does not contain cyclic dependencies
 */
public void testAllPackages() {
    Collection packages = jDepend.analyze();
    assertFalse("Cycles exist", jDepend.containsCycles();
}
```



atomic

Source: https://github.com/clarkware/jdepend

```
JavaPackage repository = constraint.addPackage("com.thekua.dao");
web.dependsOn(util);
repository.dependsOn(util);
web.dependsOn(repository);
jDepend.analyze();
assertTrue("Dependency mismatch", jDepend.dependencyMatch(constraint));
```

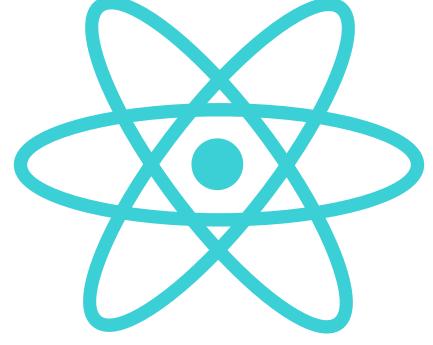
public void testAllPackages() throws Exception {

DependencyConstraint constraint = new DependencyConstraint();

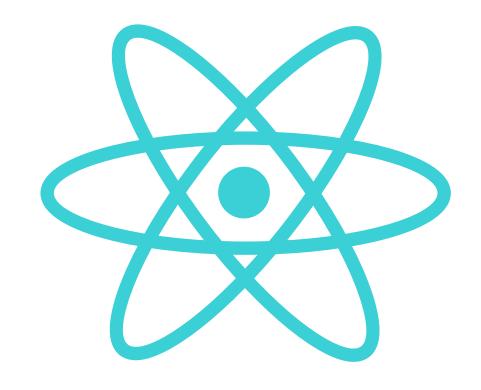
JavaPackage util = constraint.addPackage("com.thekua.util");

JavaPackage web = constraint.addPackage("com.thekua.web");

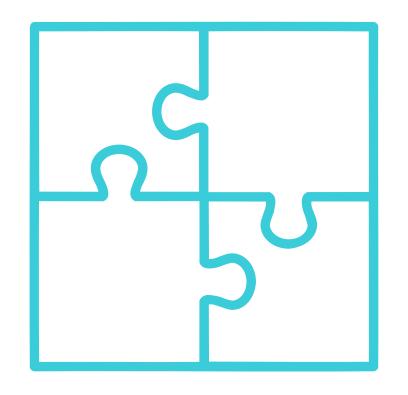
JDepend jDepend = buildNewJDepend();



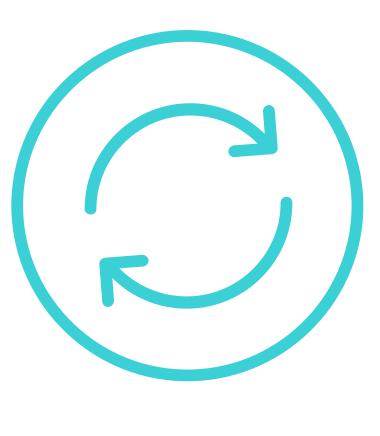
Source: https://github.com/clarkware/jdepend



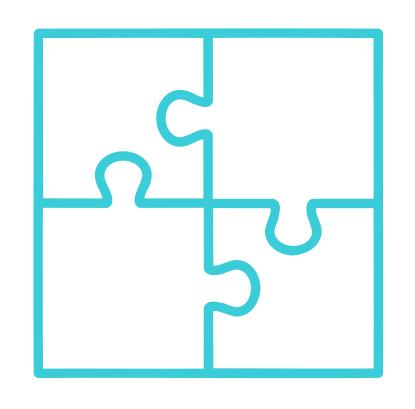
atomic



holistic



continuous



Performance was particularly critical

Build a CD pipeline of performance tests

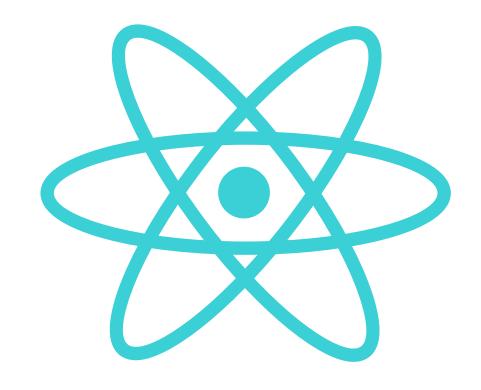
Sanity performance test

Memory soak test

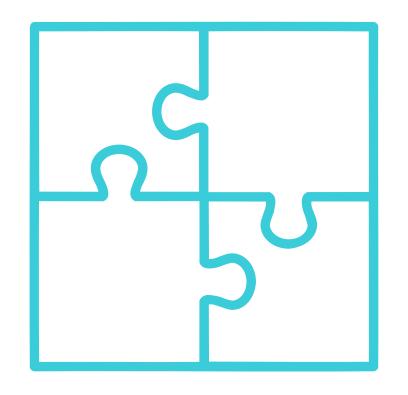
Detected unusual behaviour in a test run

Found that disk controller had been misconfigured

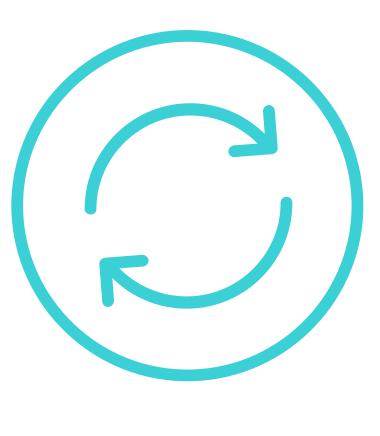
holistic



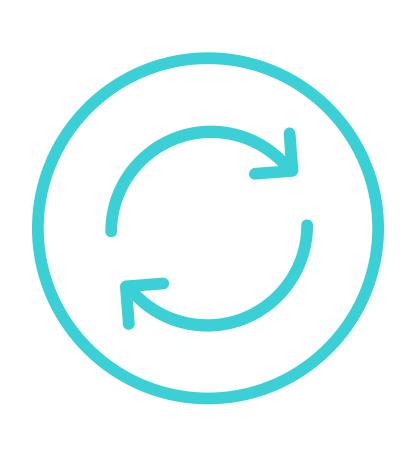
atomic



holistic



continuous



continuous



FITNESS FUNCTIONS & CD

"If it hurts, do it more often"

- Continuous Delivery

Metrics, Tests and Process

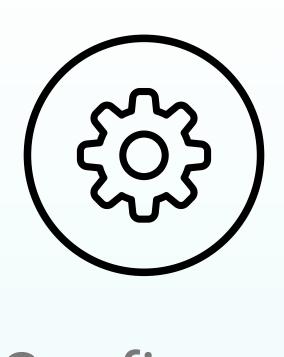
DEFINITION

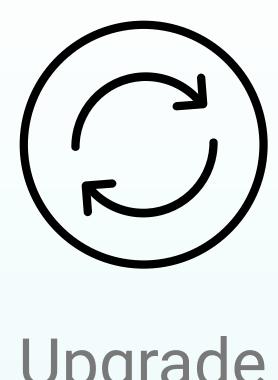
An evolutionary architecture supports incremental, guided change as a first principle along multiple dimensions

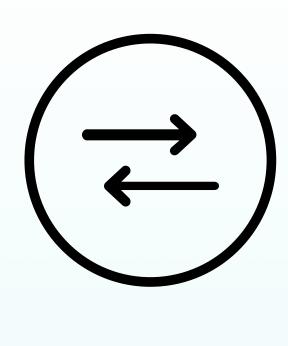
DIMENSIONS OF CHANGE

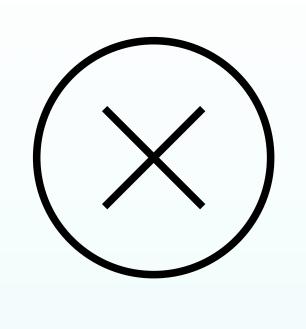
TECHNICAL CHANGES











Configure

Upgrade

Replace

Remove

Library, Tool, Framework, Platform

DOMAIN CHANGES

Business flow

Features

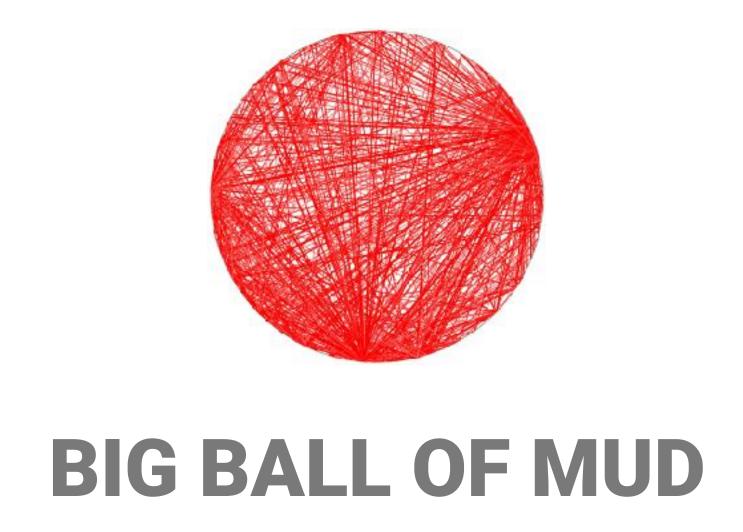
Interface changes Conditions

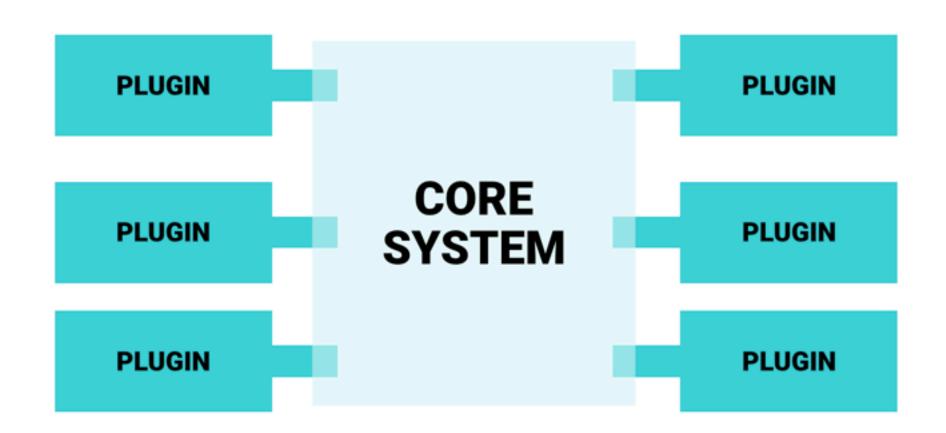
New domain

New interfaces

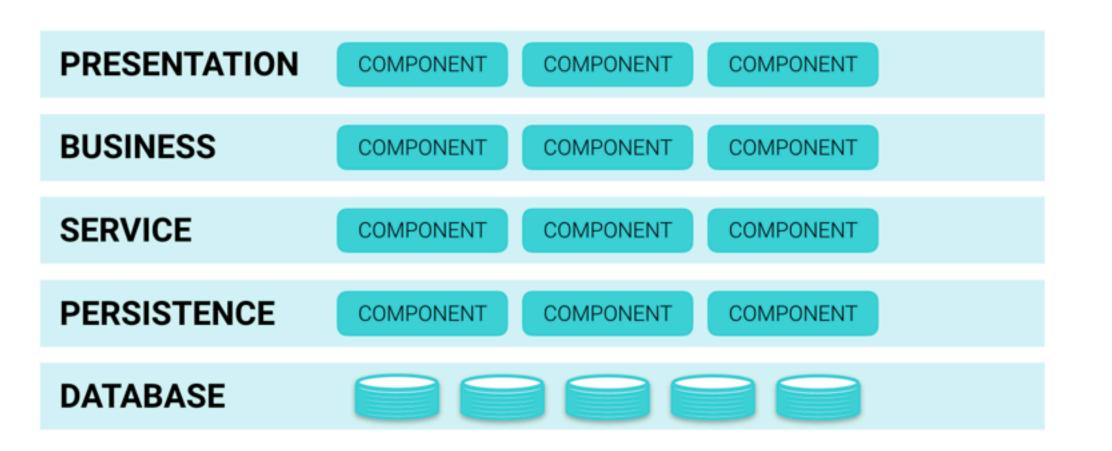
New applications

ARCHITECTURAL APPROACHES

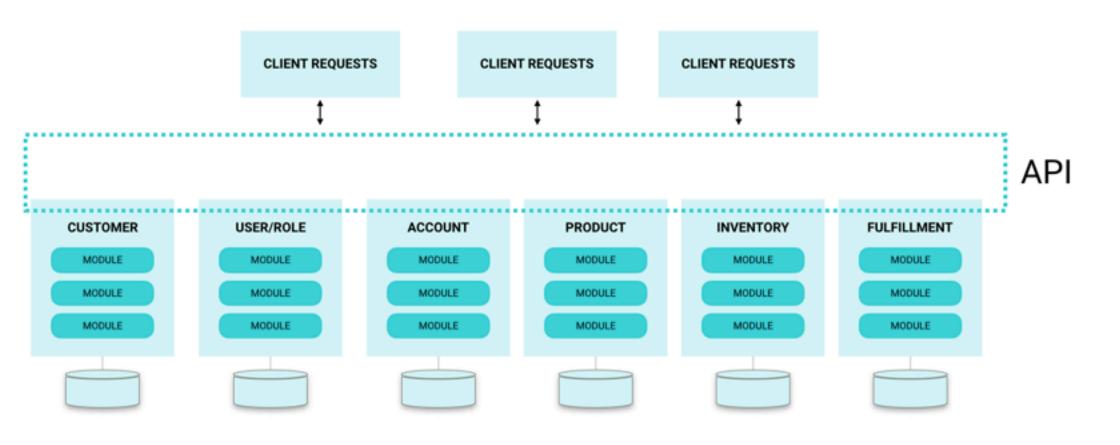




MICRO KERNEL

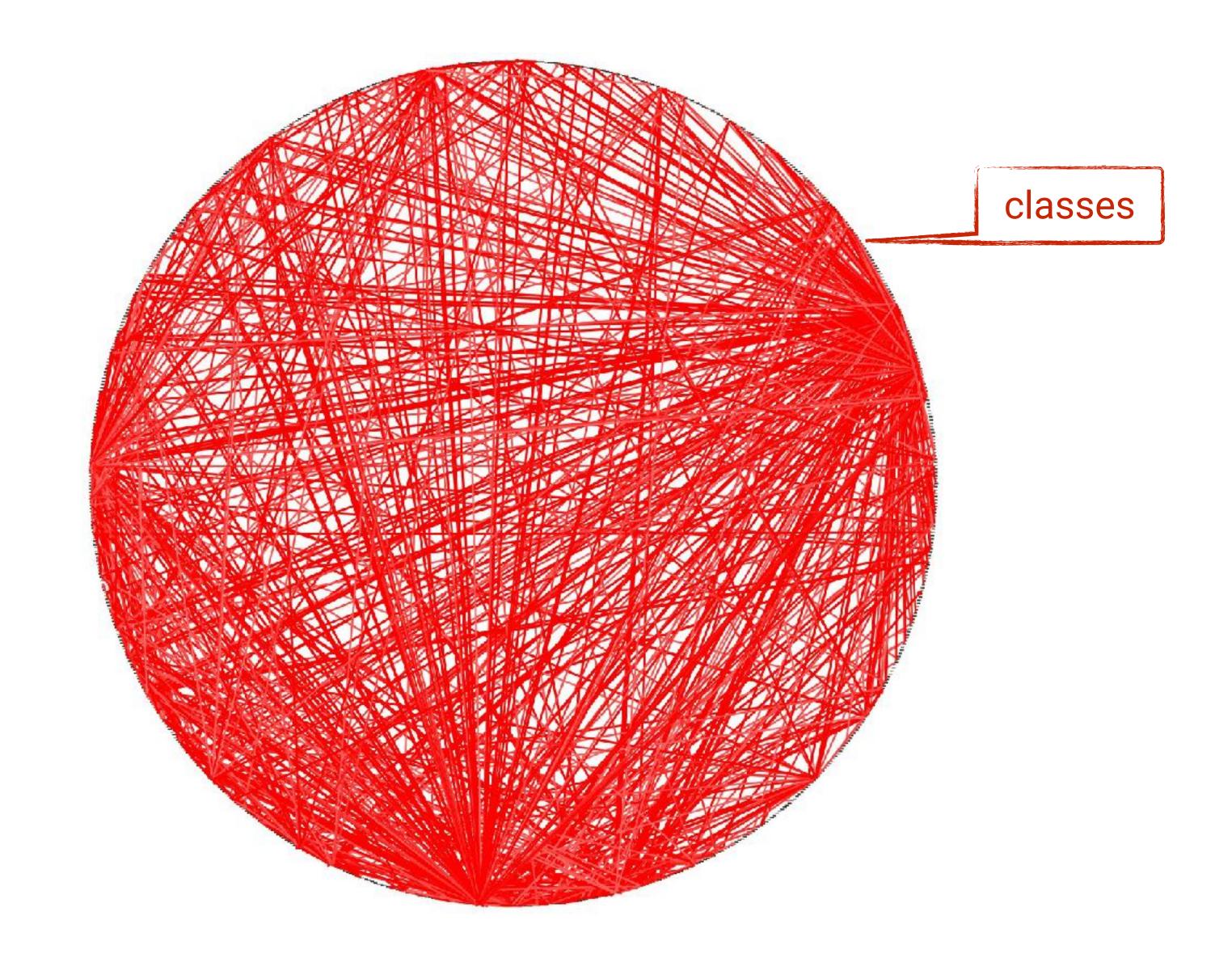


LAYERED ARCHITECTURE



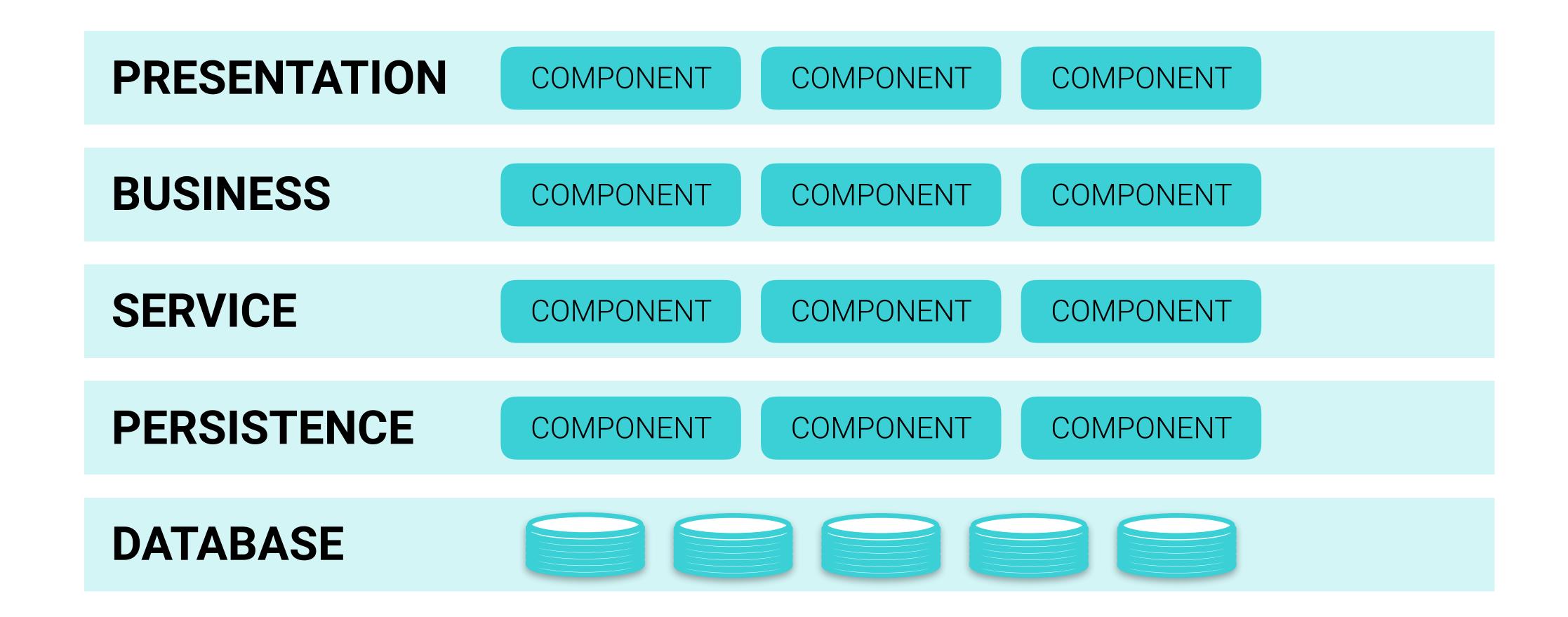
MICROSERVICES

BIG BALL OF MUD

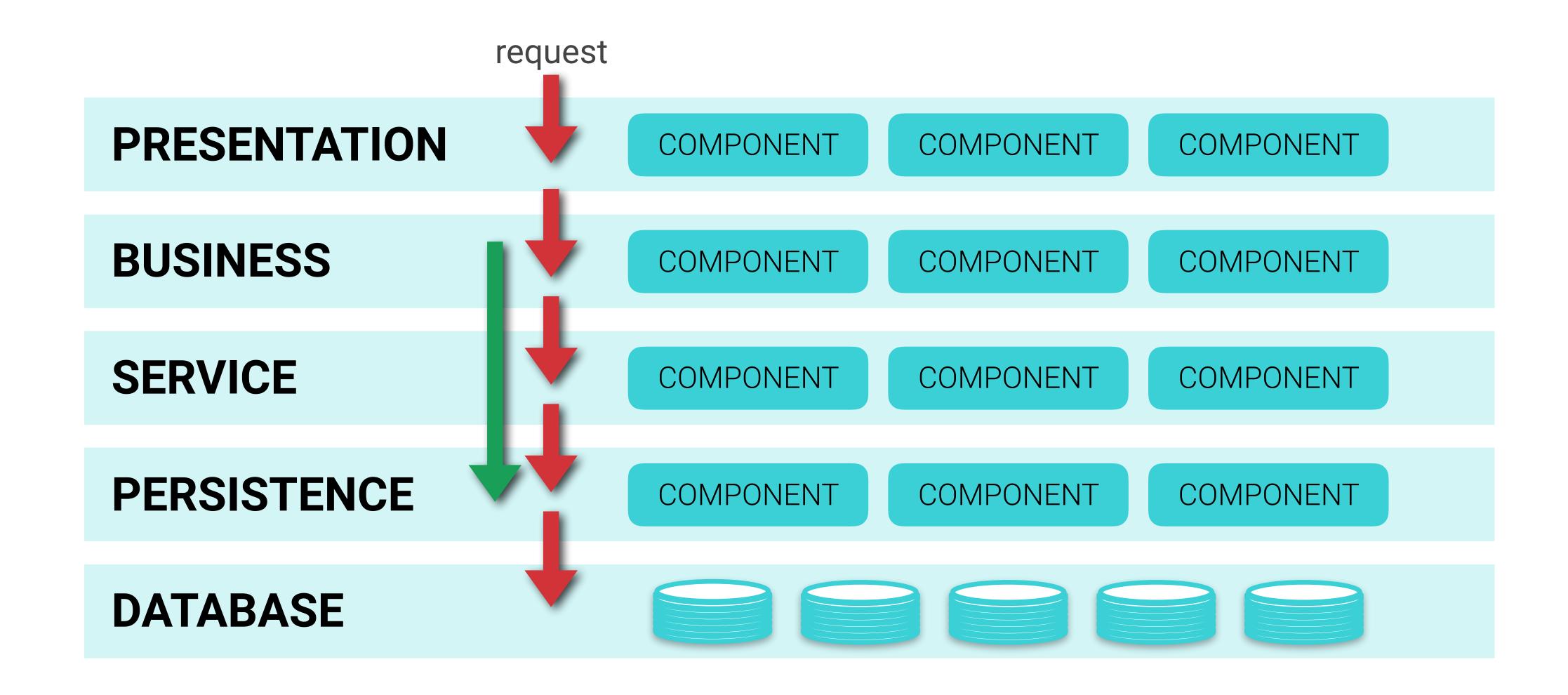




LAYERED ARCHITECTURES



LAYERED ARCHITECTURES

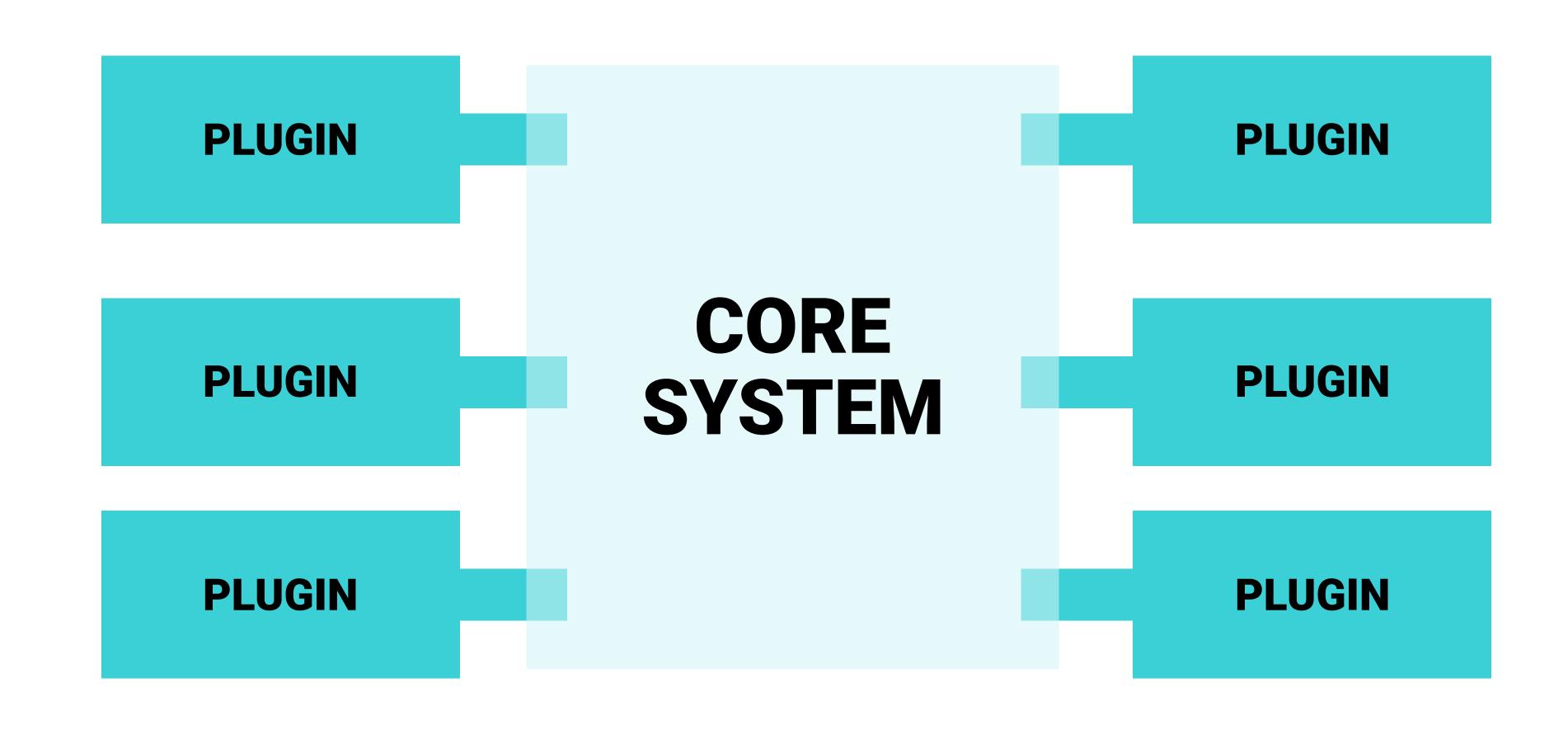


LAYERED ARCHITECTURES





MICROKERNEL



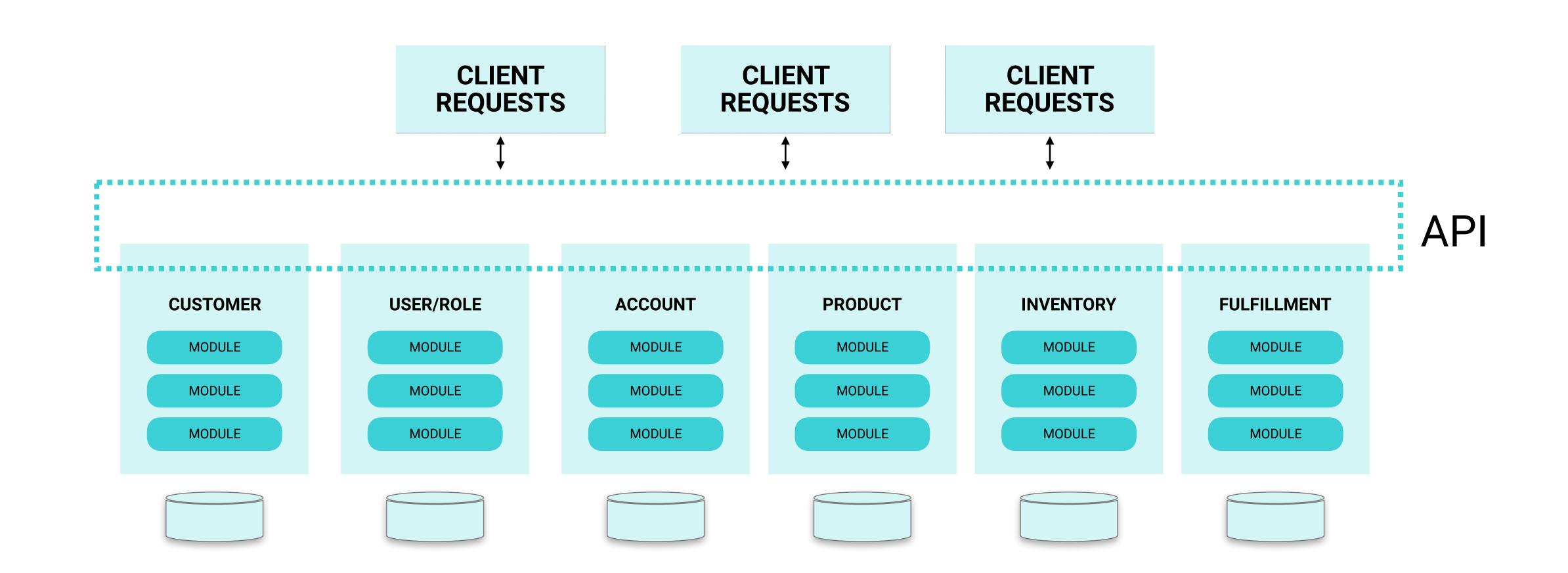
MICROKERNEL







MICROSERVICES



DEFINITION

An evolutionary architecture supports incremental, guided change as a first principle along multiple dimensions

PRACTICES

Teemical Domain

Continuous Delivery

Support fast feedback

Appropriate coupling

Ports and Adapters

Automated fitness functions

Matches business capabilities

Products over projects

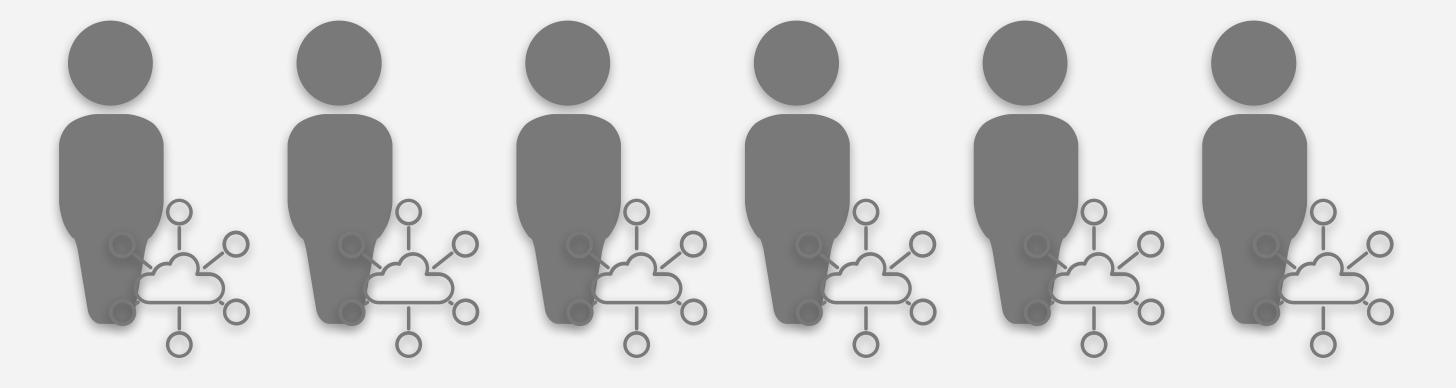
Cross functional team

Enables experimentation

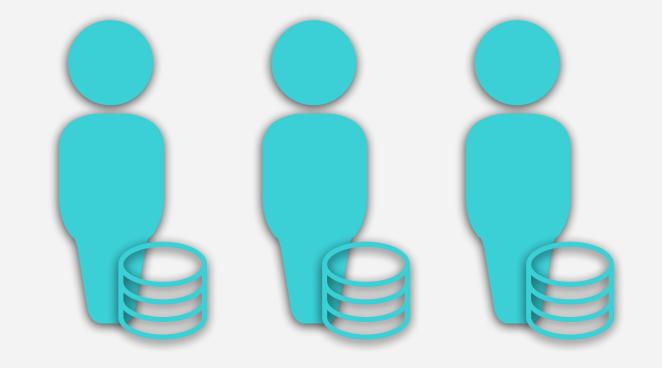
Decentralised governance



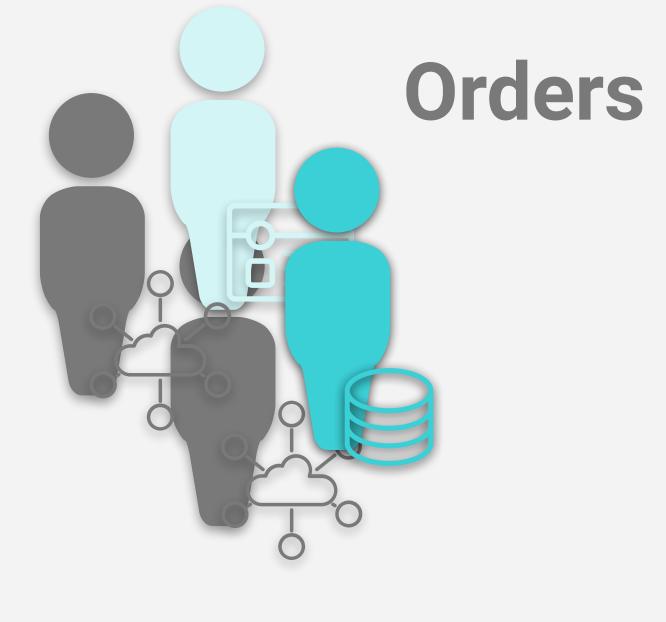
User Interface



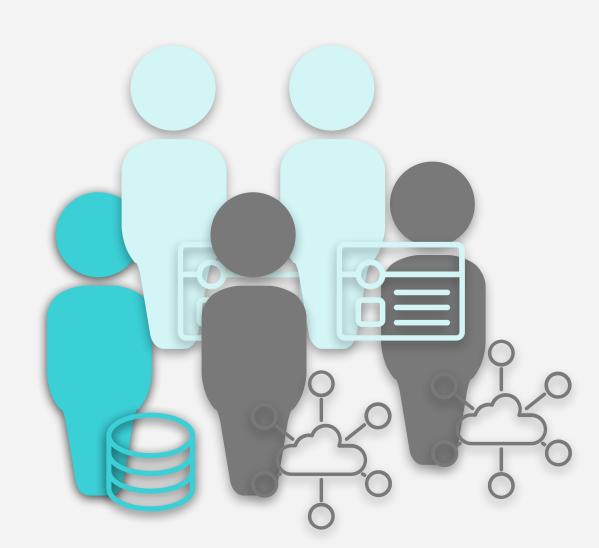
Server-side



DBAs



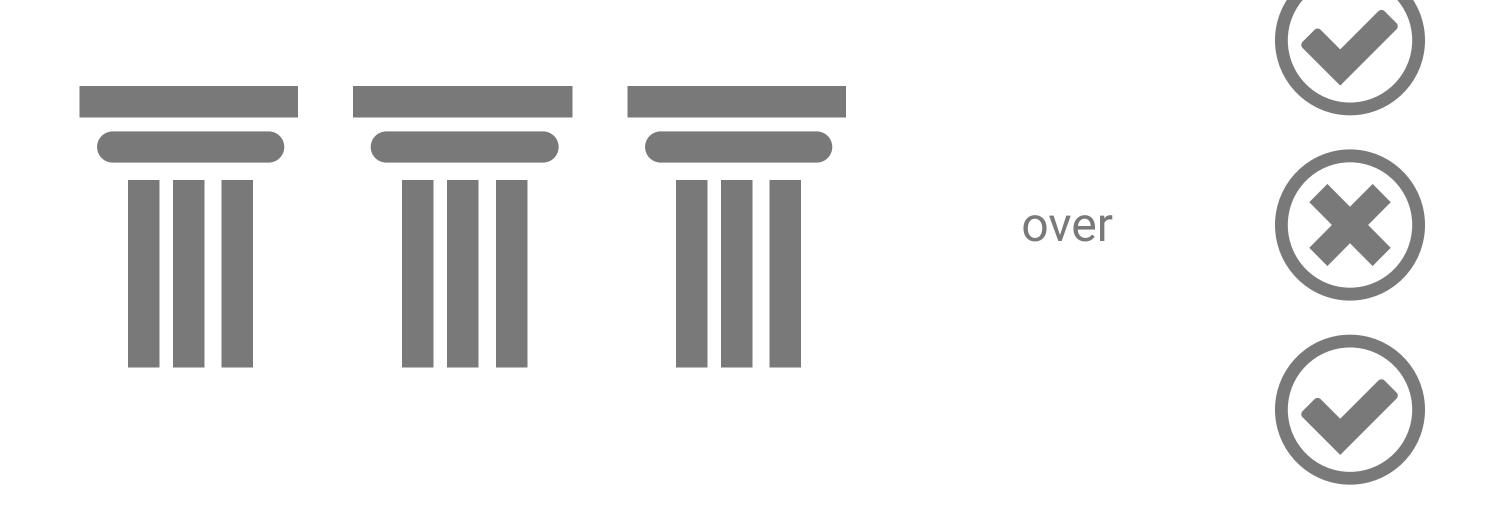




Catalog



PRINCIPLE-DRIVEN



Think like a town planner

If a lot about architecture is about making decisions, help people make better decisions.

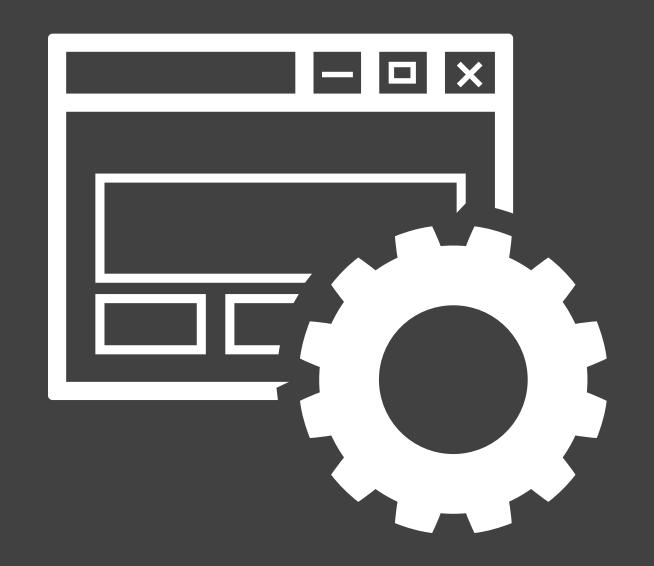
Avoid making the decisions for them.

ANTI-PATTERNS



The last 10% trap





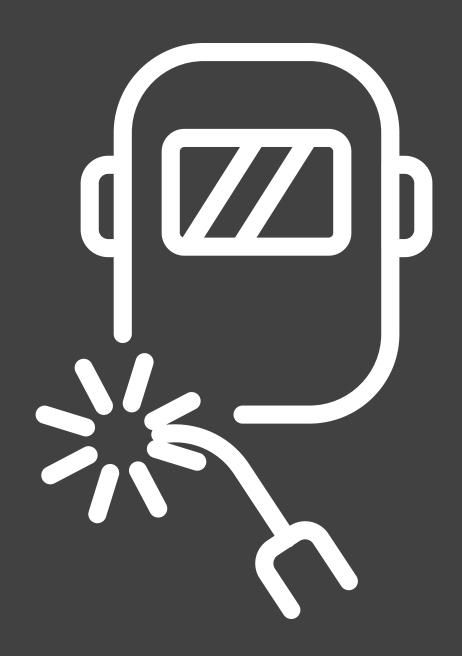
Coding via Configuration





Product Customisation





Exuberant Coupling



CHOOSING STYLES

Build

Buy

Build

Buy

Build and/or Buy

Custom code

Libraries

Frameworks

COTS or Software Products

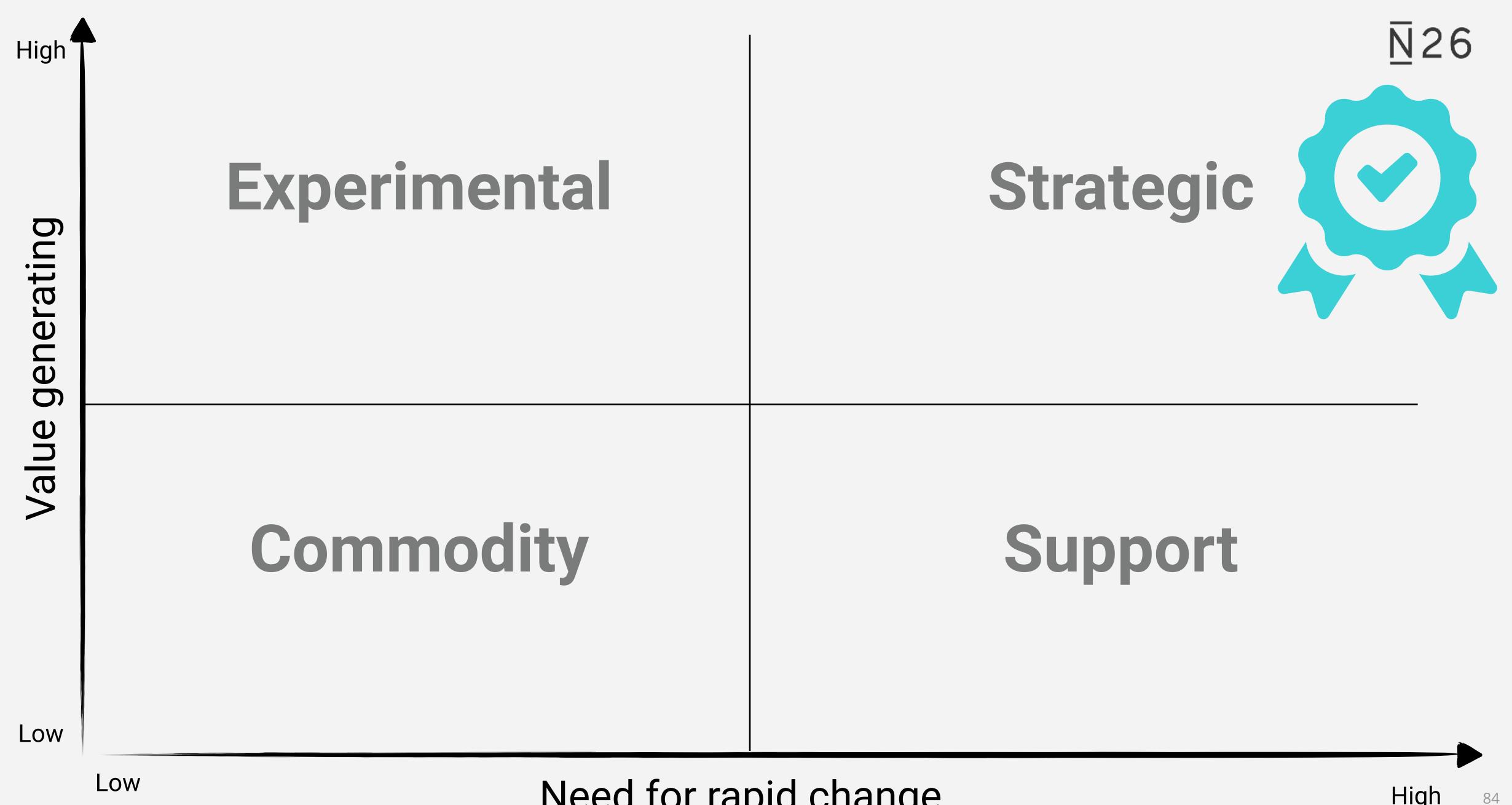
Functionality

Build and/or Buy



Custom Libraries Frameworks COTS or code Software Products

Ability to Change



CONCLUSION

DEFINITION

An evolutionary architecture supports incremental, guided change as a first principle along multiple dimensions

TO CONSIDER

Architectural choices

Decision making process + thinking

Organisational and Cultural aspects



Thank you

Psst. We're hiring in Berlin https://n26.com/jobs

PATRICK KUA, CTO @n26, @patkua

